# ECCO Opening Classification

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# Introduction to ECCO

ECCO is the first and only (thus far) system for Xiangqi openings that I have found.

http://www.xqbase.com/ecco/ecco\_intro.htm

It first appeared in 2004 and was written by Mr. Huang Chen and his team of Xiangqi enthusiasts. It was created to help categorize openings for their Xiangqi website, <u>www.xqbase.com</u>.

ECCO is the acronym for "Encyclopedia of Chinese Chess Openings" and is a reflection of contemporary Xiangqi openings.

Some of its merits include the ability to categorize the less seen openings like P1+1 or A4+5 while at the same time being able to list the commonly used openings like the Central Cannon vs. screen horse defense with edge cannon for chariot exchange variation.

According to the information given on the site, it was initially called ECCO 2004 as there were 8197 games collected that were played before 2004. These games were analyzed and categorized by the authors to produce ECCO.

Traditionally, "orthodox" Xiangqi openings/counters were simply classified as one of the following:

a) cannon openings (Central Cannon, palcorner cannon, cross palace cannon)

b) elephant openings,

c) horse openings

d) pawn openings.

"Unorthodox" openings like the one-horned monster 独角兽, the nine-tailed tortoise 九尾龟, tandem cannons counter 叠炮, golden hooked cannons 金钩炮, phoenix cannons counter 凤 凰炮 also known as the Turtleback Cannon 龟背炮, etc.... were unclassifiable. ECCO has been able to overcome this situation.

Basic ECCO classification:

There are five broad categories to ECCO.

A) Non-Central Cannon openings (not inclusive of the Angle Pawn): inclusive of the Elephant opening, Horse Opening, and other less commonly used openings like P1+1/C2=3 ...

B) Central Cannon vs. Sandwiched Horse Defense

C) Central Cannon vs. Screen Horse Defense

D) Same Direction Cannons and Opposite Direction Cannons (inclusive of the Deferred Opposite Direction Cannons)

E) Pawn Openings

Each opening and counter is represented by a capital letter (A-E) followed by a two-digit number. For example, D28 would refer to Same Direction Cannons: filed chariot with double-headed snake pawn formation vs. ranked chariot.

The authors emphasize merit over ECO (Encyclopedia of Chess Openings) for international chess in that there have been allotted extra digits to make way for possible future "orthodox" variations.

### How the ECCO label is formed:

The ECCO label is arrived based on the following criteria.

### a) The order of the moves.

Based on the "opening tree" (that is, the algorithm you get when you take into consideration ALL the possible opening moves), most NON-Central Cannon openings will arrive at some standard formation. This formation would then be given an ECCO label. For example, A40 (a variation of the horse opening) would refer to the same formation arrived even though the pawn opening may be played first.

#### b) The process of making the moves.

The order of first few moves that are played before a predetermined formation is arrived may not influence the final formation. It has been a problem for the authors of the classification system, but generally, as long as the moves are played in a logical order and can arrive at the same formation, it would be given the same label.

For example, in the double-headed snake pawn formation, it would not matter much if P3+1 is played before P7+1 or vice versa, and as long as both moves are played, it would arrive at the double-headed snake pawn formation.

To further validate this point, D28 is given as the label to represent the following opening, "Same Direction Cannons: Filed chariot with Double-headed snake pawn formation vs. Ranked Chariot. It would not matter if Red played P3+1 or P7+1 as long as both moves are played, it would be the double-headed snake pawn formation.

#### c) Formations occurring with high frequencies:

In openings where it is very commonly played, the classification becomes trickier. The authors have determined which predetermined formation is reached first, and the moves that follow would be designated as its variation.

The Central Cannon vs. Screen Horse Defense is THE most played opening. In such an instance, ECCO would have labeled many different common formations. It takes into consideration that the same formation CAN and WILL be arrived from a different order of moves. For example, in perhaps the most commonly used opening, the Central Cannon 7th Pawn Advancement with Pawn Ranked Chariot vs. Screen Horse Defense 7th Pawn Advancement is designated as C30-C49. There are 24 possibilities for the order of moves to arrive at this formation. In this case, the authors have recognized the primary formation, and the rest of the moves will be variations or sub-variations of this opening. Therefore, if Black played the Edge Cannon for Chariot Exchange variation, it would be labeled as C49. C49 is considered to be a variation of the Central Cannon 7th Pawn Advancement with Pawn ranked Chariot vs. Screen Horse Defense with 7th Pawn advancement and Edge Cannon for Chariot Exchange variation.

## Opening Classification: ECCO A00-A3x Classification Codes

The moves shown below are the moves required to generate the ECCO label. I have tried my best to translate them into English with official WXF nomenclature. A million thanks must be expressed to Mr. Georg Jeiter for helping me proofread them and informing me of the various corrections.

A) Non-Central Cannon openings (not inclusive of the Pawn) 非中炮类开局(不包括 仙人指路局)

http://www.xqbase.com/ecco/ecco\_a.htm

A00 Seldom seen Openings. 非常见开局: any opening not included in A01-E99

A01 Advisor opening 上仕局:

1. A4+5 ...

A02 Edge Horse Opening 边马局:

1. H2+1 ...

A03 Edge Cannon Opening 边炮局:

1. C2=1 ...

A04 Riverbank Cannon Opening (RBC Opening) 巡河炮局:

1. C2+2 ...

A05 Cross-river Cannon Opening (PRC for Pawn ranked cannon) 过河炮局:

1. C2+4 ...

A06 Thundering Cannon Opening (td for Thundering Defense) 兵底炮局:

1.C2=3 ...

A07 Golden Hooked Cannon Opening 金钩炮局:

1. C2=7 ...

A08 Edge Pawn Opening (One Horn Monster Opening = P1+1, Nine-tailed Tortoise opening = P9+1) 边兵局:

1. P1+1 ...

A09 No opening yet.

A1x-A3x Elephant Opening

A10 Elephant Opening 01

飞相局(对其他):

1. E3+5,... (not inclusive of any opening listed under A11-A39)

A11 Same Direction Elephant Opening (SDE)

顺相局:

1. E3+5 E7+5, ...

A12 Opposite Direction Elephant Opening (ODE)

列相局:

1. E3+5 E3+5, ...

A13 Elephant Opening vs. Left Proper Horse Opening (E vs. Lt H)

飞相对进左马:

1. E3+5 H8+7, ...

A14 Elephant Opening (others) vs. Right Proper Horse Opening (E vs. Rt H)

飞相(其他)对进右马:

1. E3+5 H2+3,

2. ... (not inclusive of openings found under A15-A16)

A15 Elephant Opening with 3rd Pawn Advancement vs. Right Proper Horse Opening (E3pa vs. Rt H)

飞相进三兵对进右马:

1. E3+5 H2+3,

2. P3+1

A16 Elephant Opening with 7th Pawn Advancement vs. Right Proper Horse Opening (E7pa vs. Rt H)

飞相进七兵对进右马:

1. E3+5 H2+3,

2. P7+1

A17-A19: No openings yet.

A20 Elephant Opening vs. Left Palcorner Cannon (E vs. Lt PCC)

飞相对左士角炮:

1. E3+5 C8=6

A21 Elephant Opening vs. Right Palcorner Cannon (E vs. Rt PCC)

飞相(其他)对右士角炮:

1. E3+5 C2=4,

2. ... (not inclusive of other elephant openings listed under A22-A26)

A22 Elephant Opening with Left Proper Horse vs. Right Palcorner Cannon (E Lt H vs. Rt PCC)

飞相进左马对右士角炮:

1. E3+5 C2=4, 2. H8+7 ...

A23 Elephant Opening with Left Side Horse Variation vs. Right Palcorner Cannon (E Lt Side H vs. Rt PCC)

飞相左边马对右士角炮:

1. E3+5 C2=4, 2. H8+9 ...

A24 Elephant Opening with Ranked Chariot variation vs. Right Palcorner Cannon (E RR vs. Rt PCC)

飞相横车对右士角炮:

1. E3+5 C2=4,

2. R9+1 ...

A25 Elephant Opening with 3rd Pawn Advancement vs. Right Palcorner Cannon (E3pa vs. Rt PCC)

飞相进三兵对右士角炮:

1. E3+5 C2=4, 2. P3+1 ...

A26 Elephant Opening with 7th Pawn Advancement vs. Right Palcorner Cannon (E7pa vs. Rt PCC)

飞相进七兵对右士角炮:

1. E3+5 C2=4,

2. P7+1...

A27 Elephant Opening (with various variations) vs. Left Central Cannon (E vs. Lt CC)

飞相(转其他)对左中炮:

1. E3+5 C8=5, 2. ... (not inclusive of the openings in A28)

A28 Elephant Opening with Screen Horse Variation vs. Left Central Cannon (E Sch vs. Lt CC)

飞相转屏风马对左中炮:

1. E3+5 C8=5,

2. H2+3 ... (and Red could move R1=2, P3+1/P7+1 before moving H8+7)

OR

1. E3+5 C8=5,

2. H8+7 ... (and Red could move P3+1/P7+1 before moving H2+3)

A29 Elephant Opening vs. Right Central Cannon (E vs. Rt CC)

飞相对右中炮

1. E3+5 C2=5 ...

A30 Elephant (others) vs. Left Cross Palace Cannon (E vs. Lt CPC)

飞相(其他)对左过宫炮:

1. E3+5 C8=4,

2. .... (not inclusive of the openings listed under A31-A34)

A31 Elephant with Right Proper Horse vs. Left Cross Palace Cannon (e rt h vs. lt cpc)

飞相进右马对左过宫炮(其他):

1. E3+5 C8=4,

2. H2+3, ... (not inclusive of A32-A34 openings)

A32 Elephant with Right Proper Horse and Filed Chariot vs. Left Cross Palace Cannon with 7th Pawn Advancement (E Rt H FR vs. Lt CPC 7pa)

飞相进右马对左过宫炮——红直车(其他)对黑进7卒:

1. E3+5 C8=4,

2. H2+3 H8+7,

3. R1=2 P7+1, 4. ... (not inclusive of the openings listed under A33-A34)

A33 Elephant with Right Proper Horse and Filed Chariot and Side Cannon Variation vs. Left Cross Palace Cannon with 7th Pawn Advancement (E Rt H FR Side Cannon vs. Lt CPC 7pa)

飞相进右马对左过宫炮——红直车边炮对黑进7卒:

- 1. E3+5 C8=4,
- 2. H2+3 H8+7,
- 3. R1=2 P7+1,
- 4. C2=1

A34 Elephant 7th Pawn Advancement with Right Proper Horse vs. Left Cross Palace Cannon with 7th Pawn Advancement (E 7pa Rt H vs. Lt CPC 7pa) h.on

飞相进右马对左过宫炮——互进七兵: 1. E3+5 C8=4,

2. H2+3 H8+7,

3. R1=2 P7+1,

4. P7+1 ...

A35 Elephant vs. Right Cross Palace Cannon (E vs. Rt CPC)

飞相对右过宫炮:

1. E3+5 C2=6

A36 Elephant (others) vs. 7th Pawn Advancement (E vs. 7Pa)

飞相(其他)对进7卒:

1. E3+5 P7+1

A37 Elephant with Left Proper Horse vs. 7th Pawn Advancement (E Lt H vs. 7Pa)

飞相进左马对进7卒:

1. E3+5 P7+1,

2. H8+7 ...

A38 Elephant with 7th Pawn Advancement vs. 7th Pawn Advancement (E 7pa vs. 7Pa)

飞相互进七兵局:

1. E3+5 P7+1.

2. P7+1 ...

A39 Elephant vs. 3rd Pawn Advancement (E vs. 3Pa)

飞相对进3卒:

1. E3+5 P3+1

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Acknowledgments:

re har 1. Georg Jeiter from Germany has proofread this page, and a few typing mistakes have been

### A4x Horse Opening 起马局

A40 Horse opening

起马局(对其他):

1. H2+3, ... (not inclusive of any other openings listed in A41-A45)

A41 Horse Opening vs. 7th Pawn Advancement (H vs. 7pa)

起马(其他)对进7卒:

1. H2+3 P7+1,

2. ... (not inclusive of A42-A45)

A42 Horse Opening with side cannon variation vs. 7th Pawn Advancement (H with side cannon vs. 7pa)

起马转边炮对进7卒:

1. H2+3 P7+1,

2. C2=1, ...

A43 Horse Opening with Palcorner cannon variation vs. 7th Pawn Advancement (H with pcc vs. 7pa)

起马转仕角炮对进7卒:

1. H2+3 P7+1,

2. C8=6, ...

A44 Horse Opening with Left Central Cannon variation vs. 7th Pawn Advancement (H with lt pcc vs. 7pa)

起马转中炮对进7卒:

1. H2+3 P7+1,

2. C8=5, ...

A45 Horse Opening with 7th Pawn Advancement vs. 7th Pawn Advancement (H 7pa vs. 7pa)

起马互进七兵局:

1. H2+3 P7+1,

2. P7+1, ...

A46-49 No labels yet.

A5x Palcorner Cannon Opening 仕角炮局

A50 Palcorner Cannon (vs. others)

仕角炮局(对其他)

1. C2=4 ... (not inclusive of A51-A54)

A51 Palcorner Cannon vs. Left Proper Horse (PCC vs. Lt H)

仕角炮对进左马:

1. C2=4, H8+7

A52 Palcorner Cannon (others) vs. Right Central Cannon (PCC vs. rt CC)

仕角炮(其他)对右中炮:

1. C2=4 C2=5,

2. ... (not inclusive of A53)

A53 Palcorner Cannon with Sandwiched Horse Variation vs. Right Central Cannon (pcc sah vs. rt cc)

仕角炮转反宫马对右中炮:

1. C2=4 C2=5,

2. H8+7 H2+3,

n. H2+3 (Red can move R9=8/P3+1/P7+1 before moving H2+3)

A54 Palcorner Cannon vs. 7th Pawn Advancement (pcc vs. 7pa)

仕角炮对进7卒:

1. C2=4 P7+1,

A55-59 No labels yet.

A6x Cross Palace Cannon Opening

A60 Cross Palace Cannon vs. Others (cpc)

过宫炮局(对其他):

1. C2=6, ... (not inclusive of any opening listed under A61-A65)

A61 Cross Palace Cannon vs. Left Proper Horse (cpc vs. lt h)

过宫炮对进左马:

1. C2=6 H8+7, ...

A62 Cross Palace Cannon vs. Ranked Chariot (cpc vs. lt rr)

过宫炮对横车:

1. C2=6 R9+1, ...

A63 Cross Palace Cannon (includes others) vs. Left Central Cannon (cpc vs. lt cc)

过宫炮(其他)对左中炮:

1. C2=6 C8=5,

2. ... (not inclusive of A64-A65)

A64 Cross Palace Cannon with Filed Chariot vs. Left Central Cannon (cpc fr vs. lt cc)

过宫炮直车对左中炮(其他):

- 1. C2=6 C8=5,
- 2. H2+3 ...
- 3. R1=2, ...(not inclusive of A65 openings)

A65 Cross Palace Cannon with Filed Chariot vs. Left Central Cannon with ranked chariot variation (cpc fr vs. lt cc rr)

过宫炮直车对左中炮横车

1. C2=6 C8=5, 2. H2+3 H8+7, 3. R1=2 R9+1 OR

1. C2=6 C8=5, 2. H2+3 R9+1, 3. R1=2 H8+7 ...

A66-A69: No labels yet.

A70-A99: No labels yet.

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1. Georg Jeiter from Germany has proofread this page, and a few typing mistakes have been corrected. Thanks!

References:

1. the website whose URL is given above

www.e.

B) Central Cannon vs. Sandwiched Horse Defense and others 中炮对反宫马及其他

http://www.xqbase.com/ecco/ecco\_b.htm

B00 Central Cannon vs. Rare Openings 中炮对非常见开局

B00 Central Cannon vs. Rare Counters (CC vs. whatever...)

中炮局(对其他)

1. C2=5,... (not inclusive of B01-D99)

B01 Central Cannon vs. Right Proper Horse (cc vs. rt h)

中炮对进右马(其他):

1. C2=5 H2+3, 2. H2+3, ... (not including B02-C99)

B02 Central Cannon vs. Right Proper Horse with early advisor variation (cc vs. rt h early A)

中炮对进右马先上士:

1. C2=5 H2+3,

2. H2+3 P3+1/P7+1,

3. R1=2 A4+5/A6+5 ... (Black can play either of the moves given)

B03 Central Cannon vs. Mandarin Duck Horse Counter

中炮对鸳鸯炮:

1. C2=5 H2+3,

2. H2+3 P3+1/P7+1,

3. R1=2 R9+2 (black can move either of the moves listed)

B04 Central Cannon vs. Right 3 Step Tiger Counter (cc vs. rt 3st)

中炮对右三步虎:

1. C2=5 H2+3,

2. H2+3 C2=1

B05 Central Cannon vs. Left Proper Horse (cc vs. lt h)

中炮对进左马(其他):

1. C2=5 H8+7,

2. ... (not including B06-C99, D30-D59)

B06 Central Cannon vs. Turtle Back Cannon

中炮对龟背炮:

1. C2=5 H8+7

2.... R9+1

B07 Central Cannon vs. Left Cannon Blockade (not inclusive of the opposite direction cannon variation) (cc vs. lt c blockade)

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中炮对左炮封车(不包括转列炮):
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1. C2=5 H8+7,

2..... R9=8,

3. ... C8+4 (black may choose to move P3+1/P7+1 and does not include D30-D36)

B08-B09 No labels yet.

B1x Central Cannon vs. Single Horse Defense (cc vs. shd) 中炮对单提马

B10 Central Cannon vs. Single Horse Defense (others) (cc vs. shd)

中炮对单提马(其他):

1. C2=5, H2+3,

2. ... H8+9/R9+1 (not inclusive of B12-B14)

B11 Central Cannon vs. Palcorner cannon with Single Horse Defense variation (cc vs. pcc shd)

中炮对士角炮转单提马:

1. C2=5 H2+3,

2.... C8=6,

3. ... H8+9/R9+1 (not including B30)

B12 Central Cannon (others) vs. Single Horse Defense with Ranked Chariot variation (cc vs. shd rr)

中炮(其他)对单提马横车:

1. C2=5 H2+3,

2. H2+3 R9+1,

3. R1=2 R9=4,

4. ... (not inclusive of B13-B14)

B13 Central Cannon with Riverbank Cannon vs. Single Horse Defense with Ranked Chariot (cc rbc vs. shd rr)

- 中炮巡河炮对单提马横车:
- 1. C2=5 H2+3,
- 2. H2+3 R9+1,
- 3. R1=2 R9=4,

4.C8+2 ...

B14 Central Cannon with 7th Pawn Advancement vs. Single Horse Defense with Ranked Chariot (cc 7pa vs. shd rr)

- 中炮进七兵对单提马横车:
- 1. C2=5 H2+3,
- 2. H2+3 R9+1,
- 3. R1=2 R9=4,
- 4. P7+1 ...

B15-B19 No labels yet.

B2x Central Cannon vs. Left 3 Step Tiger (not inclusive of Deferred Opposite Direction Cannon Variation 中炮对左三步虎

B20 Central Cannon (Others) vs. Left 3 Step Tiger (cc vs. lt 3st)

- 中炮(其他)对左三步虎:
- 1. C2=5 H8+7,
- m.... R9=8,

n. ... C8=9 (black may move P3+1/P7+1 before C8=9)

B21 Central Cannon with Side Elephant vs. Left 3 Step Tiger with Crossriverbank chariot variation (cc side e vs. lt 3st crbr)

中炮边相对左三步虎骑河车 1. C2=5 H8+7, m. ... R9=8, n. ... C8=9, o. ... R8+5, p. E7+9 (Red may move H2+3/H8+7/P3+1/P7+1 before E7+9)

B22 Central Cannon with Right ranked chariot vs. Left 3 Step Tiger (cc rrr vs. lt 3st)

中炮右横车对左三步虎:

1. C2=5 H8+7,

m. ... R9=8,

n.... C8=9,

o. R1+1 ... (Red may move H2+3/H8+7/P3+1/P7+1 before R1+1. But this opening does not include B24 and D40)

B23 Central Cannon with Riverbank Cannon vs. Left 3 Step Tiger (cc rbc vs. lt 3st)

中炮巡河炮对左三步虎:

1. C2=5 H8+7,

m. ... R9=8,

n. ... C8=9,

o. C8+2 ... (Red may move H2+3/H8+7/P3+1/P7+1 before R1+1. But this opening does not include B24 and D40)

B24 Central Cannon with Cross river cannon vs. Left 3 Step Tiger (cc prc vs. lt 3st)

中炮过河炮对左三步虎

1. C2=5 H8+7,

m. ... R9=8,

n. ... C8=9,

o. C8+4 ... (Red may move H2+3/H8+7/P3+1/P7+1 before R1+1. But this opening does not include B24 and D40)

B25 Central Cannon with double-headed snake pawn formation vs. Left 3 Step Tiger (cc 37pa vs. lt 3st)

中炮两头蛇对左三步虎.

1. C2=5 H8+7, m. ... R9=8, n. ... C8=9, o. P3+1 ..., p. P7+1 OR

1. C2=5 H8+7, m. ... R9=8, n. ... C8=9, o. P7+1 ..., p. P3+1 (Red may move H2+3/H8+7 before moving the pawns. But this opening does not include D43)

First Created: Sometime in Nov 2011

Last updated: 28th Oct 2012

Acknowledgments:

1. Georg Jeiter from Germany has proofread this page, and a few typing mistakes have been corrected. Thanks!

References:

1. the website whose URL is given above www.kathendetiche

### Opening Classification: ECCO B3x-B5x Classification Codes

The moves shown below are the moves required to generate the ECCO label. I have tried my best to translate them into English with official WXF nomenclature. A million thanks must be expressed to Mr. Georg Jeiter for helping me proofread them and informing me of the various corrections.

B3x Central Cannon vs. Sandwiched Horse Defense Part 1. 中炮对反宫马

B30 Central Cannon vs. Sandwiched Horse Defense with reserved left Horse Variation (cc vs. sah reserved lt horse) 中炮对反宫马后补左马

1. C2=5, H2+3,

1. ... C8=6,

m. ... H8+7

(black may make any logical move EXCEPT E7+5/E3+5/P7+1/P3+1 before H8+7)

B31 Central Cannon (others) vs. Sandwiched Horse Defense (cc vs. sah)

中炮(其他)对反宫马

1. C2=5 H2+3,

m. ... C8=6,

n. ... H8+7 (black may play E7+5/E3+5/P7+1/P3+1 in any order before H8+7, and does NOT include B32-B59 openings)

B32 Central Cannon with Quick Left Proper Horse vs. Sandwiched Horse Defense (cc quick lt h vs. sah)

中炮急进左马对反宫马:

1. C2=5 H2+3, 2. P7+1 C8=6, 3. H8+7 ...

B33 Central Cannon with Pawn ranked chariot vs. Sandwiched Horse Defense (cc prc vs. sah)

中炮过河车对反宫马:

1. C2=5 H2+3,

1. ... C8=6,

m. ... H8+7 (black may play E7+5/E3+5/P7+1/P3+1 in any order before H8+7)

n. R2+6 ... (Red may move H2+3/H8+7/H8+9/R1=2/P3+1/P7+1 in any order before playing R2+6)

B34 Central Cannon with Right Ranked Chariot vs. Sandwiched Horse Defense (cc rrr vs. sah)

中炮右横车对反宫马:

1. C2=5 H2+3,

1. ... C8=6,

m. ... H8+7 (black may play E7+5/E3+5/P7+1/P3+1 in any order before H8+7)

n. R1+1 ... (Red may move H2+3/H8+7/H8+9/P3+1/P7+1 in any order before moving R1+1)

B35 Central Cannon with Riverbank Cannon variation vs. Sandwiched Horse Defense (cc rbc vs. sah)

中炮巡河炮对反宫马:

1. C2=5 H2+3,

1. ... C8=6,

m. ... H8+7 (black may play E7+5/E3+5/P7+1/P3+1 in any order before H8+7)

n. C8+2 ... (Red may move H2+3/H8+7/H8+9/R1=2/P3+1/P7+1 in any order before moving C8+2)

B36 58 Cannons vs. Sandwiched Horse Defense (58c vs. sah)

五八炮对反宫马:

1. C2=5 H2+3,

l. ... C8=6,

m. ... H8+7 (black may play E7+5/E3+5/P7+1/P3+1 in any order before H8+7)

n. C8+4 ... (Red may move H2+3/H8+7/H8+9/R1=2/P3+1/P7+1 in any order before moving C8+4)

B37-B39 No labels yet.

B4x Central Cannon vs. Sandwiched Horse Defense Part 2. (56c vs. sah)五六炮对反 宫马

B40 56 Cannons with Deferred Chariot variation vs. Sandwiched Horse Defense (cc slow r vs. sah)

五六炮缓开车对反宫马

1. C2=5 H2+3,

1. ... C8=6,

m. ... H8+7 (black may play E7+5/E3+5/P7+1/P3+1 in any order before H8+7)

n. C8=6 (Red may move H2+3/H8+7/H8+9/R1=2/P3+1/P7+1 before moving R2+6 in any order, and DOES NOT include B41-B45)

B41 56 Cannons with Left Proper Horse vs. Sandwiched Horse Defense (56c lt h vs. sah)

五六炮左正马对反宫马(其他):

1. C2=5 H2+3,

2. H2+3 C8=6,

3. R1=2 H8+7,

m. C8=6 ...,

n. H8+7 (red may play P7+1/P3+1 in any order before H2+3, and does NOT include B42-B45 openings)

B42 56 Cannons Left Proper Horse vs. Sandwiched Horse with Right Filed Chariot (others) (56c lt vs. sah rfr)

五六炮左正马对反宫马——黑右直车(其他):

1. C2=5 H2+3,

2. H2+3 C8=6,

3. R1=2 H8+7,

4. C8=6 R1=2,

n. H8+7 (Red may play P3+1/P7+1 before moving H8+7, DOES NOT include B43-B45 openings)

B43 56 Cannons with Left Proper Horse vs. Sandwiched Horse Defense with Filed chariot and side cannon variation (56c lt h vs. sah fr side c)

五六炮左正马对反宫马——黑右直车边炮(其他): 1. C2=5 H2+3, 2. H2+3 C8=6, 3. R1=2 H8+7, 4. C8=6 R1=2, 5. ... C2=1, n. H8+7 (Red may play P3+1/P7+1 before moving H8

n. H8+7 (Red may play P3+1/P7+1 before moving H8+7, DOES NOT include B44 openings)

B44 56 Cannons with Left Proper Horse vs. Sandwiched Horse Defense with filed chariot side cannon and 7th Pawn Advancement (56c lt h vs. sah fr side c 7pa)

五六炮左正马对反宫马——黑右直车边炮进7卒: 1. C2=5 H2+3, 2. H2+3 C8=6, 3. R1=2 H8+7, 4. C8=6 R1=2, 5. ... C2=1,

6. ... P7+1,

n. H8+7 (Red may play P3+1/P7+1 before moving H8+7)

B45 56 Cannons with left side h vs. Sandwiched Horse Defense (56c lt side h vs. sah)

五六炮左边马对反宫马:

1. C2=5 H2+3, 2. H2+3 C8=6, 3. R1=2 H8+7, m. C8=6 ..., n. H8+9 OR

1. C2=5 H2+3, 2. H2+3 C8=6, 3. R1=2 H8+7, m. H8+9 ..., n. C8=6

B46-49 No Labels Yet

B5x Central Cannon vs. Sandwiched Horse Defense Part 3 (57c vs. Sah)

中炮对反宫马(三)——五七炮对反宫马

B50 57 Cannons vs. Sandwiched Horse Defense (others) (57c vs. sah)

五七炮对反宫马(其他):

1. C2=5 H2+3,

1. ... C8=6,

m. ... H8+7 (black may move E7+5/E3+5/P3+1/P7+1 before H8+7),

n. C8=7 (Red may move H2+3/H8+9/R1=2/P3+1/P7+1 before C8=7, DOES NOT include B52-B56)

B51 57 Cannons vs. Sandwiched Horse Defense with Left Filed Chariot (57c vs. sah lt fr)

五七炮对反宫马左直车:

1. C2=5 H2+3,

k. ... C8=6,

1. ... H8+7,

m. ... R9=8 (black may move E7+5/E3+5/P3+1/P7+1 before R9=8),

n. C8=7 (Red may move H2+3/H8+9/R1=2/P3+1/P7+1 before C8=7)

B52 57 Cannons vs. Sandwiched Horse Defense with Left Ranked Chariot (57c vs. sah lrr)

五七炮对反宫马左横车:

1. C2=5 H2+3,

k. ... C8=6,

1. ... H8+7,

m. ... R9+1 (black may move E7+5/E3+5/P3+1/P7+1 before R9+1),

n. C8=7 (Red may move H2+3/H8+9/R1=2/P3+1/P7+1 before C8=7)

B53 57 Cannons vs. Sandwiched Horse Defense with Right filed chariot (57c vs. Sah rt fr)

五七炮对反宫马右直车:

1. C2=5 H2+3,

- k. ... C8=6,
- l. ... H8+7,
- m. ... R1=2 (black may move E7+5/E3+5/P3+1/P7+1 before R1=2),

n. C8=7 (Red may move H2+3/H8+9/R1=2/P3+1/P7+1 before C8=7)

B54 57 Cannons with 3rd Pawn Advancement vs. Sandwiched Horse Defense with 3rd Pawn Advancement (others) (57c 3pa vs. Sah 3pa)

五七炮互进三兵对反宫马(其他):

- 1. C2=5 H2+3,
- 2. H2+3 C8=6,
- 3. R1=2 H8+7,
- 4. P3+1 P3+1,
- 5. H8+9 ... (the order of the moves may be changed)
- 6. C8=7 (not inclusive of B55-B56)

B55 57 Cannons with 3rd Pawn Advancement vs. Sandwiched Horse Defense 3rd Pawn Advancement and right Pawn ranked cannon variation (57c 3pa vs. Sah 3pa rt prc)

五七炮互进三兵对反宫马——(红其他对)黑右炮过河:

1. C2=5 H2+3,

H2+3 C8=6,
 R1=2 H8+7,
 P3+1 P3+1
 H8+9 (the order of the moves may be changed) E7+5,
 C8=7 R1=2,
 R9=8 C2+4 (not inclusive of B56)

B56 57 Cannons 3rd Pawn Advancement with double pawn sacrifice variation vs. Sandwiched Horse Defense 3rd Pawn Advancement and right pawn ranked cannon variation (57c 3pa 2p sacrifice vs. Sah 3pa rt prc)

五七炮互进三兵对反宫马——红弃双兵对黑右炮过河:

- 1. C2=5 H2+3,
- 2. H2+3 C8=6,
- 3. R1=2 H8+7,
- 4. P3+1 P3+1,
- 5. H8+9 (the order of the moves may be changed) E7+5,
- 6. C8=7 R1=2,
- 7. R9=8 C2+4,
- 8. P7+1 P3+1,
- 9 P3+1

B57-B59 No labels yet.

B60-B99 No labels yet.

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Acknowledgments:

1. Georg Jeiter from Germany has proofread this page, and a few typing mistakes have been corrected. Thanks!

References:

1. the website whose URL is given above

### Opening Classification: ECCO C0x-C2x Classification Codes

The moves shown below are the moves required to generate the ECCO label. I have tried my best to translate them into English with official WXF nomenclature. A million thanks must be expressed to Mr. Georg Jeiter for helping me proofread them and informing me of the various corrections.

http://www.xqbase.com/ecco/ecco\_c.htm

C0x Central Cannon vs. Screen Horse Defense Part 1 (cc vs. sch) 中炮对屏风马(一)

1. C2=5 H8+7, n. ... H2+3 OR

1. C2=5 H2+3, n. ... H8+7

(black may play R9=8/P3+1/P7+1 before H2+3 or P3+1/P7+1 before playing H8+7)

All the moves in this section will start with this.

C00 Central Cannon vs. Screen Horse Defense Part 1

中炮对屏风马

2. ... (EXCLUDING C01-C99)

C01 Central Cannon with 7th File Horse (others) vs. Screen Horse Defense (cc 7h vs. sch)

中炮七路马(其他)对屏风马

n. H8+7 ... (Red may play H2+3/R1=2/P7+1/P3+1 in any order before H8+7, and does NOT include C02-04, C10-19, C99)

C02 Central Cannon with 7th File Horse with riverbank horse variation vs. Screen Horse Defense (cc 7rbh vs. sch)

中炮七路马对屏风马——红左马盘河:

m. H8+7 ...

n. H7+6 ... (Red may play H2+3/R1=2/P7+1/P3+1 in any order before H7+6, and does NOT include C10-19)

C03 Central Cannon 7th File Horse with Central/5th Pawn Advancement vs. Screen Horse Defense (cc 7h 5pa vs. sch)

中炮七路马对屏风马——红进中兵(对黑其他):

m. H8+7 ...

n. P5+1 ... (Red may play H2+3/R1=2/P7+1/P3+1 in any order before P5+1, and does

NOT include C04, C10-19)

C04 Central Cannon 7th File Horse with Central/5th Pawn Advancement vs. Screen Horse Defense with double Pawn ranked cannons (cc 7h5pa vs. sch 2prc)

中炮七路马对屏风马——红进中兵对黑双炮过河:

k. H8+7 ...

1. P5+1 ... (Red may play H2+3/R1=2/P7+1/P3+1 in any order before P5+1)

m. ... C8+4, n. .... C2+4 OR

m. ... C2+4, n. ..., C8+4 (black may play R9=8/P7+1/P3+1 in any order before moving the Pawn ranked cannons and DOES not include C10-C19)

C05 Central Cannon Left Side Horse (others) vs. Screen Horse Defense (cc lt side h vs. sch)

中炮左边马(其他)对屏风马:

n. H8+9 (Red may move H2+3/R1=2/P7+1/P3+1 in any order before H8+9, excluding C06, C10-19, C50-C98)

C06 Central Cannon Left Side Horse with left ranked chariot vs. Screen Horse Defense (cc lt side h lt rr vs. sch)

中炮左边马对屏风马——红左横车:

m. H8+9 ... (Red may move H2+3/R1=2/P7+1/P3+1 in any order before H8+9, excluding C50-C98)

n. R9+1

C07-C09 No labels yet.

C1x Central Cannon vs. Screen Horse Defense Part 2 (cc vs. sch) 中炮对屏风马(二)

1. C2=5 H8+7, n. ... H2+3 OR

1. C2=5 H2+3, n. ... H8+7 (black may play R9=8/P3+1/P7+1 before H2+3 or P3+1/P7+1 before H8+7)

All the moves in this section will start with this.

C10 Central Cannon with Right Ranked Chariot (others) vs. Screen Horse Defense

(cc rrr vs. sch)

中炮右横车(其他)对屏风马:

n. R1+1 ... (Red may move H2+3/P3+1/P7+1 before moving R1+1 in any order, and

#### DOES NOT include C11-C14)

C11 Central Cannon with Right Ranked Chariot and Left Riverbank Horse variation vs. Screen Horse Defense (cc rrr lt rbh vs. sch)

中炮右横车对屏风马——红左马盘河:

L. R1+1 ...,

m. H8+7 ...,

n. H7+6 (red may make these moves in any order, and Red may play H2+3/R1=4/R1=6/P7+1/P3+1 in any order before making the three moves)

C12 Central Cannon with Right Ranked Chariot and Left Riverbank Cannon Variation vs. Screen Horse Defense (cc rrr lt rbc vs. sch)

中炮右横车对屏风马——红巡河炮:

m. R1+1 ...,

n. C8+2 ..., (Red may play H2+3/H8+7/R1=4/R1=6/P3+1/P7+1 in any order before making these two moves)

C13 Central Cannon with Right Ranked Chariot and Left Side Cannon Variation vs. Screen Horse Defense (cc rrr lt side c vs. sch)

m. R1+1 ...,

n. C8=9 ..., (Red may play H2+3/H8+7/R1=4/R1=6/P7+1/P3+1 in any order before making these two moves)

C14 Central Cannon with Right Ranked Chariot and 5th Pawn Advancement vs. Screen Horse Defense (cc rrr 5pa vs. sch)

中炮右横车对屏风马——红进中兵:

m. R1+1 ...,

n. P5+1 ..., (Red may play H2+3/H8+7/R1=4/R1=6/P7+1/P3+1 in any order before making these two moves)

C15 Central Cannon Riverbank Chariot and Red DOES NOT advance left horse variation vs. Screen Horse Defense (cc rbr no left h vs. sch)

中炮巡河车对屏风马——红不进左马: L. H2+3 ... m. R1=2 ...,

n. R2+4 ..., (Red may play P7+1/P3+1 in any order before making these moves, but does not include C16)

C16 Central Cannon Riverbank Chariot with Left horse advancement vs. Screen Horse Defense (cc rbr left ha vs. sch)

中炮巡河车对屏风马——红进左马:

k. H2+3 ...

L. R1=2 ...,

m. R2+4 ...,

n. H8+7/H8+9 (can be made in various order and Red may play P7+1/P3+1 in any order before making these moves)

C17 Central Cannon with Pawn Ranked Chariot (others) vs. Screen Horse Defense

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(cc prr vs. sch)
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中炮过河车(其他)对屏风马:

k. H2+3 ...

L. R1=2 ...,

m. R2+6 ...,

n. H8+7/H8+9 (red may play P7+1/P3+1 in any order before making these moves, but DOES not include C18-C99)

C18 Central Cannon with Pawn Ranked Chariot 7th File Horse vs. Screen Horse Defense (excluding double-headed snake pawn formation)

(cc prr 7f h vs. sch) 中炮过河车七路马对屏风马(不包括两头蛇): k. H2+3 ... L. R1=2 ..., m. R2+6 ....

n. H8+7 (red may play P7+1/P3+1 in any order before making these moves, but DOES not include C20-C99)

C19 Central Cannon with Pawn Ranked Chariot side Horse vs. Screen Horse Defense

(cc prr side h vs. sch)

中炮过河车左边马对屏风马:

k. H2+3 ...

L. R1=2 ...,

m. R2+6 ...,

n. H8+9 (red may make these moves in any order and play P7+1/P3+1 in any order before making these moves, but DOES not include C20-C99)

C2x Central Cannon Pawn Ranked Chariot 7th Filed Horse vs. Screen Horse Defense with Double Headed Snake Formation

(cc prr 7fh vs. sch 37pa)

中炮过河车七路马对屏风马两头蛇

Basic moves to arrive at this variation (oh my god)

1. C2=5 H2+3/H8+7

Red: May move H2+3/R1=2/R2+6/H8+7 in any order for the first five moves

Black: May move H8+7/R9=8/P7+1/H2+3/P3+1 in any order for the first five moves

C20 Central Cannon Pawn Ranked Chariot 7th File Horse (others) vs. Screen Horse Defense with Double-headed snake Pawn formation

(cc prr 7fh vs. sch 37pa)

中炮过河车七路马(其他)对屏风马两头蛇:

Continuing from C2x above

6. ... ... (DOES NOT include C21-C25)

C21 Central Cannon Pawn Ranked Chariot Left Ranked Chariot 7th File Horse (others) vs. Screen Horse Defense with Double-headed snake Pawn formation

(cc prr lrr 7fh vs. sch 37pa)中炮过河车七路马对屏风马两头蛇——红左横车(对黑其他):Continuing from C2x above

Continuing from C2A usove

6. R9+1 ... (DOES NOT include C22-C25)

C22 Central Cannon Pawn Ranked Chariot Left Ranked Chariot 7th File Horse vs. Screen Horse Defense with Double-headed snake Pawn formation with high cannon

(cc prr lrr 7fh vs. sch 37pa rt high c)

中炮过河车七路马对屏风马两头蛇——红左横车(其他)对黑高右炮:

6. R9+1 C2+1

7. R2-2 E3+5 (DOES NOT include C23-C25)

C23 Central Cannon Pawn Ranked Chariot Left Ranked Chariot 7th File Horse with 3rd Pawn Exchange vs. Screen Horse Defense with Double-headed snake Pawn formation with high cannon

(cc prr lrr 7fh 3p exchange vs. sch 37pa rt high c)

中炮过河车七路马对屏风马两头蛇——红左横车兑三兵对黑高右炮:

6. R9+1 C2+1

7. R2-2 E3+5

8. P3+1 (DOES NOT include C25)

C24 Central Cannon Pawn Ranked Chariot Left Ranked Chariot 7th File Horse with 7th Pawn Exchange vs. Screen Horse Defense with Double-headed snake Pawn formation with high cannon

(cc prr lrr 7fh 7p exchange vs. sch 37pa rt high c)

中炮过河车七路马对屏风马两头蛇——红左横车兑三兵对黑高右炮:

6. R9+1 C2+1

7. R2-2 E3+5

8. P7+1 (DOES NOT include C25)

C25 Central Cannon Pawn Ranked Chariot Left Ranked Chariot 7th File Horse with 3rd & 7th Pawn Exchange vs. Screen Horse Defense with Double-headed snake Pawn formation with high cannon

(cc prr lrr 7fh 37p exchange vs. sch 37pa rt high c)

中炮过河车七路马对屏风马两头蛇——红左横车兑三兵对黑高右炮:

6. R9+1 C2+1 7. R2-2 E3+5 8. P3+1 .... 9. P7+1 OR 8. P7+1 ... 9. P3+1

C26-C29 No labels yet.

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#### References:

1. the website whose URL is given above

www.kathenebish.com

# Opening Classification: ECCO C3x-C4x Classification Codes

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C) Central Cannon vs. Screen Horse Defense 中炮对屏风马 http://www.xqbase.com/ecco/ecco c.htm

C3x Central Cannon with Pawn Ranked Chariot 7th Pawn Advancement vs. Screen Horse Defense 7th Pawn Advancement (Excluding the Edge Cannon for Chariot Exchange Variation)

(cc prr 7pa vs. Sch 7pa)

中炮过河车互进七兵对屏风马(不包括平炮兑车)

1. C2=5 H2+3/H8+7 ECCO C30

Red may play C2=5/H2+3 /R1=2/R2+6/P7+1 in any order for the first five moves.

Black may play H8+7/R9=8/P7+1/H2+3 in any order for the first four moves.

All the moves in this section will start with this.

C30 Central Cannon Pawn Ranked Chariot with 7th Pawn Advancement vs. Screen Horse Defense with 7th Pawn Advancement (others)

(cc prr 7pa vs. sch 7pa)

中炮过河车互进七兵对屏风马(其他)

5. ... ... (EXCLUDING C31-C49)

C31 Central Cannon Pawn Ranked Chariot with 7th Pawn Advancement vs. Screen Horse Defense with 7th Pawn Advancement and Early Advisor Variation

(cc prr 7pa vs. sch 7pa early a)

中炮过河车互进七兵对屏风马上士

5. ... A6+5/A4+5

C32 Central Cannon Pawn Ranked Chariot with 7th Pawn Advancement vs. Screen Horse Defense with 7th Pawn Advancement and Early Elephant Variation

(cc prr 7pa vs. sch 7pa early e)

中炮过河车互进七兵对屏风马飞象

5. ... E7+5/E3+5

C33 Central Cannon Pawn Ranked Chariot with 7th Pawn Advancement vs. Screen Horse Defense with 7th Pawn Advancement and Right Ranked Chariot Variation

(cc prr 7pa vs. sch 7pa rrr)

中炮过河车互进七兵对屏风马右横车

5. ... R1+1

C34 Central Cannon Pawn Ranked Chariot with 7th Pawn Advancement vs. Screen Horse Defense with 7th Pawn Advancement and Right Pawn Ranked Cannon Variation

(cc prr 7pa vs. sch 7pa rt prc)

中炮过河车互进七兵对屏风马右炮过河

5. ... C2+4

C35 Central Cannon Pawn Ranked Chariot with 7th Pawn Advancement (others) vs. Screen Horse Defense with 7th Pawn Advancement and Left Riverbank Horse Variation

(cc prr 7pa vs. sch 7pa lt rbh)

中炮过河车互进七兵(其他)对屏风马左马盘河

5. ... H7+6 (Does not include C36-C39)

C36 Central Cannon Pawn Ranked Chariot with 7th Pawn Advancement and 7th Filed Horse vs. Screen Horse Defense with 7th Pawn Advancement and Left Riverbank Horse Variation (others)

(cc prr 7pa 7fh vs. sch 7pa lt rbh)

中炮过河车互进七兵对屏风马左马盘河——红七路马(对黑其他)

5. ... H7+6

6. H8+7 ... (Does not include C37-C39)

C37 Central Cannon Pawn Ranked Chariot with 7th Pawn Advancement and 7th Filed Horse vs. Screen Horse Defense with 7th Pawn Advancement and Left Riverbank Horse Right Central Elephant

(cc prr 7pa 7fh vs. sch 7pa lt rbh rt e)

中炮过河车互进七兵对屏风马左马盘河——红七路马(其他)对黑飞右象

5. ... H7+6

6. H8+7 E3+5... (Does not include C38-C39)

C38 Central Cannon Pawn Ranked Chariot with 7th Pawn Advancement and 7th Filed Horse with High Left Cannon vs. Screen Horse Defense with 7th Pawn Advancement and Left Riverbank Horse Right Central Elephant

(cc prr 7pa 7fh high left c vs. sch 7pa lt rbh rt e)
中炮过河车互进七兵对屏风马左马盘河——红七路马高左炮对黑飞右象
5. ... H7+6
6. H8+7 E3+5...
7. C8+1

C39 Central Cannon Pawn Ranked Chariot with 7th Pawn Advancement and 7th Filed Horse with Side Left Cannon vs. Screen Horse Defense with 7th Pawn Advancement and Left Riverbank Horse Right Central Elephant

(cc prr 7pa 7fh vs. sch 7pa lt rbh rt e)

中炮过河车互进七兵对屏风马左马盘河——红七路马高左炮对黑飞右象

5. ... H7+6

6. H8+7 E3+5...

7. C8=9

C4x Central Cannon with Pawn Ranked Chariot 7th Pawn Advancement vs. Screen Horse Defense 7th Pawn Advancement with Edge Cannon for Chariot Exchange Variation

(cc prr 7pa vs. Sch 7pa ecrx)

(ecrx is the abbreviation of Edge Cannon for ChaRiot eXchange, I used to use ppdc as the original abbreviation)

中炮过河车互进七兵对屏风马平炮兑车

1. C2=5 H2+3/H8+7

Red may play C2=5/H2+3/R1=2/R2+6/P7+1 in any order for the first five moves.

Black may play H8+7/R9=8/P7+1/H2+3 in any order for the first four moves.

All the moves in this section will start with this.

C40 Central Cannon Pawn Ranked Chariot with 7th Pawn Advancement vs. Screen Horse Defense with 7th Pawn Advancement and Edge Cannon for Chariot Exchange Variation (others)

(cc prr 7pa vs. sch 7pa ppdc)

中炮过河车互进七兵对屏风马平炮兑车(其他)

5. ... C8=9 (Does not include C41-C49)

C41 Central Cannon Pawn Ranked Chariot with 7th Pawn Advancement vs. Screen Horse Defense with 7th Pawn Advancement and Edge Cannon for Chariot Exchange Variation with side cannon retreating to throat rank

(cc prr 7pa vs. sch 7pa ppdc trc) (tr = throat rank)

中炮过河车互进七兵对屏风马平炮兑车——(红其他对)黑退边炮

5. ... C8=9

6. R2=3 C9-1 (Does not include C42-C49)

C42 Central Cannon Pawn Ranked Chariot with 7th Pawn Advancement 7th Filed Horse vs. Screen Horse Defense with 7th Pawn Advancement and Edge Cannon for Chariot Exchange Variation with side cannon retreating to throat rank

(cc prr 7pa 7fh vs. sch 7pa ppdc trc) (tr = throat rank)

中炮过河车互进七兵对屏风马平炮兑车——红七路马对黑退边炮(其他):

5. ... C8=9

6. R2=3 C9-1

7. H8+7 ... (Does not include C44-C47)

C43 Central Cannon Pawn Ranked Chariot with 7th Pawn Advancement 7th Filed Horse (others) vs. Screen Horse Defense with 7th Pawn Advancement and Edge Cannon for Chariot Exchange Variation with side cannon retreating to throat rank with right advisor subvariation

(cc prr 7pa 7fh vs. sch 7pa ppdc trc rt a) (tr = throat rank)

中炮过河车互进七兵对屏风马平炮兑车——红七路马(其他)对黑退边炮上右士:

5. ... C8=9

6. R2=3 C9-1

7. H8+7 A4+5 (Does not include C45-C47)

C44 Central Cannon Pawn Ranked Chariot with 7th Pawn Advancement Left Riverbank Horse vs. Screen Horse Defense with 7th Pawn Advancement and Edge Cannon for Chariot Exchange Variation with side cannon retreating to throat rank with right advisor subvariation

(cc prr 7pa lt rbh vs. sch 7pa ppdc trc rt a) (tr = throat rank)

中炮过河车互进七兵对屏风马平炮兑车——红左马盘河对黑退边炮上右士:

- 5. ... C8=9
- 6. R2=3 C9-1
- 7. H8+7 A4+5
- 8. H7+6 ...

C45 Central Cannon Pawn Ranked Chariot with 7th Pawn Advancement Left Side Cannon vs. Screen Horse Defense with 7th Pawn Advancement and Edge Cannon for Chariot Exchange Variation with side cannon retreating to throat rank with right advisor subvariation (others)

(cc prr 7pa lt side c vs. sch 7pa ppdc trc rt a) (tr = throat rank)

中炮过河车互进七兵对屏风马平炮兑车——红左边炮对黑退边炮上右士(其他):

- 5. ... C8=9
- 6. R2=3 C9-1
- 7. H8+7 A4+5
- 8. C8=9 ... (EXCLUDING C46-C47)

C46 Central Cannon Pawn Ranked Chariot with 7th Pawn Advancement Left Side Cannon vs. Screen Horse Defense with 7th Pawn Advancement and Edge Cannon for Chariot Exchange Variation with side cannon retreating to throat rank with right advisor and Right Filed Chariot subvariation

(cc prr 7pa lt side c vs. sch 7pa ppdc trc rt a rt fr) (tr = throat rank)

中炮过河车互进七兵对屏风马平炮兑车——红左边炮对黑退边炮上右士右直车:

- 5. ... C8=9
- 6. R2=3 C9-1
- 7. H8+7 A4+5

9. R3=4 R1=2

C47 Central Cannon Pawn Ranked Chariot with 7th Pawn Advancement Left Side Horse vs. Screen Horse Defense with 7th Pawn Advancement and Edge Cannon for Chariot Exchange Variation with side cannon retreating to throat rank

(cc prr 7pa lt side h vs. sch 7pa ppdc trc) (tr = throat rank)

中炮过河车互进七兵对屏风马平炮兑车——红左边马对黑退边炮:

- 5. ... C8=9
- 6. R2=3 C9-1
- 7. H8+9

C48 Central Cannon Pawn Ranked Chariot with 7th Pawn Advancement Left Palcorner Cannon vs. Screen Horse Defense with 7th Pawn Advancement and Edge Cannon for Chariot Exchange Variation with side cannon retreating to throat rank

(cc prr 7pa lt pcc vs. sch 7pa ppdc trc) (tr = throat rank)

中炮过河车互进七兵对屏风马平炮兑车——红仕角炮对黑退边炮:

5. ... C8=9

- 6. R2=3 C9-1
- 7. H8+9

C49 Central Cannon Pawn Ranked Chariot with 7th and 5th Pawn Advancement vs. Screen Horse Defense with 7th Pawn Advancement and Edge Cannon for Chariot Exchange Variation with side cannon retreating to throat rank

(cc prr 57pa vs. sch 7pa ppdc trc) (tr = throat rank)

中炮过河车互进七兵对屏风马平炮兑车——红进中兵对黑退边炮:

- 5. ... C8=9
- 6. R2=3 C9-1
- 7. P5+1

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Acknowledgments:

1. Georg Jeiter from Germany has proofread this page, and a few typing mistakes have been corrected. Thanks!

References:

1. the website whose URL is given above

### Opening Classification: ECCO C5x-C7x Classification Codes

The moves shown below are the moves required to generate the ECCO label. I have tried my best to translate them into English with official WXF nomenclature. A million thanks must be expressed to Mr. Georg Jeiter for helping me proofread them and informing me of the various corrections.

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C) Central Cannon vs. Screen Horse Defense 中炮对屏风马 http://www.xqbase.com/ecco/ecco c.htm

C5x 56 Cannons vs. Screen Horse Defense 五六炮对屏风马

(56c vs. Sch)

C50 56 Cannons (others) vs. Screen Horse Defense

(56c vs. sch)

五六炮(其他)对屏风马

m. C8=6 ...

n. H8+7 ... (Red may move H2+3/R1=2/P3+1/P7+1)

C51 56 Cannons Left side Horse vs. Screen Horse Defense (others)

(56c lt side h vs. sch)

五六炮左边马对屏风马(其他)

m. H8+9 ...

n. C8=6 ... (Red may move H2+3/R1=2/P3+1/P7+1 in any order before C8=6, excluding C52-C56)

C52 56 Cannons Left side Horse vs. Screen Horse Defense with 7th Pawn Advancement and Right Filed Chariot (others)

(56c lt side h vs. sch 7pa rfr)

五六炮左边马对屏风马——黑进7卒右直车(其他)

1. C2=5 H8+7

2. H2+3 R9=8

3. R1=2 H2+3

4. H8+9 P7+1

5. C8=6 (Red's moves may be played in any order) R1=2

6. R9=8 ...(EXCLUDING C53)

C53 56 Cannons Left side Horse vs. Screen Horse Defense with 7th Pawn Advancement Right Filed Chariot with Right Pawn Ranked Cannon

(56c lt side h vs. sch 7pa rfr rt prc)

五六炮左边马对屏风马——黑进7卒右直车右炮过河

- 1. C2=5 H8+7
- 2. H2+3 R9=8
- 3. R1=2 H2+3
- 4. H8+9 P7+1
- 5. C8=6 (Red's moves may be played in any order) R1=2
- 6. R9=8 C2+4

C54 56 Cannons Pawn Ranked Chariot vs. Screen Horse Defense (Others)

(56c prr vs. sch)

五六炮过河车对屏风马(其他)

- k. H2+3 .
- 1. R1=2 ...
- m. R2+6 ...

n. C8=6 (Red may play the above moves in any order and can play P3+1/P7+1, EXCLUDING C55-C56)

C55 56 Cannons Pawn Ranked Chariot vs. Screen Horse Defense with 7th Pawn Advancement Right Filed Chariot

(56c prr vs. sch 7pa rfr)

五六炮过河车对屏风马——黑进7卒右直车

- 1. C2=5 H8+7
- 2. H2+3 R9=8
- 3. R1=2 H2+3
- 4. R2+6 P7+1
- 5. C8=6 (Red may play the above moves in any order) R1=2

C56 56 Cannons Pawn Ranked Chariot vs. Screen Horse Defense with Double Headed Snake Pawn Formation

(56c prr vs. sch 37pa)

五六炮过河车对屏风马——黑两头蛇

1. C2=5 H8+7

- 2. H2+3 R9=8
- 3. R1=2 H2+3
- 4. R2+6 P7+1
- 5. C8=6 (Red may play the above moves in any order) P3+1

C57-C59 No labels yet (THANK GOD!)

C6x 57 Cannons vs. Screen Horse Defense Part 1 五七炮对屏风马(一)

(57c vs. Sch)

C60 57 Cannons (others) vs. Screen Horse Defense

(57c vs. sch)

五七炮对屏风马(其他)

n. C8=7(Red may move H2+3/H8+9/R1=2/R2+6/P3+1/P7+1, EXCLUDING C61-C79)

C61-C67 all start from the formation seen on the Right. It is a discussion of it.

C61 57 Cannons (others) vs. Screen Horse Defense with 7th Pawn Advancement

(57c vs. sch 7pa) 🗸

五七炮对屏风马进7卒(其他) ECCO C61

5. ... (Starts from move 5, following C61A, EXCLUDING C62-C67)

C62 57 Cannons (others) vs. Screen Horse Defense with 7th Pawn Advancement and Right Filed Chariot

(57c vs. sch 7pa rfr)

五七炮对屏风马进7卒——(红其他对)黑右直车

5. ... R1=2 (Starts from move 5, following C61A, EXCLUDING C63-C66)

C63 57 Cannons Left Filed Chariot vs. Screen Horse Defense with 7th Pawn Advancement and Right Filed Chariot

(57c lfr vs. sch 7pa rfr)

五七炮对屏风马进7卒——红左直车对黑右直车(其他)

5. ... R1+2

6. R9=8 ... (Starts from move 5, following C61A, EXCLUDING C64-C66)

C64 57 Cannons Left Filed Chariot vs. Screen Horse Defense with 7th Pawn Advancement Right Filed Chariot and Left Pawn Ranked Cannon

(57c lfr vs. sch 7pa rfr lt prc)

五七炮对屏风马进7卒——红左直车对黑右直车左炮过河

5. ... R1+2

6. R9=8 C8+4 ... (Starts from move 5, following C61A)

C65 57 Cannons Left Filed Chariot vs. Screen Horse Defense with 7th Pawn Advancement Right Filed Chariot and Right Riverbank Cannon

(57c lfr vs. sch 7pa rfr rt rbc)

五七炮对屏风马进7卒——红左直车对黑右直车右炮巡河

5. ... R1+2

6. R9=8 C2+2 ... (Starts from move 5, following C61A)

C66 57 Cannons Left Filed Chariot vs. Screen Horse Defense with 7th Pawn Advancement Right Filed Chariot and Right Pawn Ranked Cannon

(57c lfr vs. sch 7pa rfr rt prc)

五七炮对屏风马进7卒——红左直车对黑右直车右炮过河

5. ... R1+2

6. R9=8 C2+4 ... (Starts from move 5, following C61A)

C67 57 Cannons vs. Screen Horse Defense with 7th Pawn Advancement Right River Bank Cannon

(57c vs. sch 7pa rt rbc)

五七炮对屏风马进7卒——黑右炮巡河

5. ... C2+2

C68 57 Cannons with 7th Pawn Advancement vs. Screen Horse Defense with 7th Pawn Advancement

(57c 7pa vs. sch 7pa)

五七炮互进七兵对屏风马

l. C8=7 ...

m. P7+1 (In no apparent order, and Red may move H2+3/H8+9/R1=2/R2+6)

n. ... P7+1 (Black can opt to move R9=8)

C69 No Label Yet

C7x 57 Cannons vs. Screen Horse Defense Part 2 五七炮对屏风马(二)

(57c vs. Sch)

C70 57 Cannons (others) vs. Screen Horse Defense with 3rd Pawn Advancement

(57c vs. sch 3pa)

五七炮对屏风马进3卒(其他)

m. C8=7 ... (Red may move H2+3/H8+9/R1=2/R2+6/P3+1/P7+1 before C8=7)

n. .... P3+1 (Black may play R9=8, EXCLUDING C71-C79)

C71 57 Cannons vs. Screen Horse Defense with 3rd Pawn Advancement and Right Riverbank Horse Variation

(57c vs. sch 3pa rt rbh)

五七炮对屏风马进3卒右马外盘河

1. C8=7 (Red may move H2+3/H8+9/R1=2/R2+6/P3+1/P7+1 before C8=7)

m. ... P3+1...

H3+2 (Black may play R9=8, EXCLUDING C71-C79)

C72 is very important.

n.

C72 57 Cannons 3rd Pawn Advancement vs. Screen Horse Defense with 1st and 3rd Pawn Advancement and Right Riverbank Horse Variation

(57c 3pa vs. sch 13pa rt rbh)

五七炮互进三兵对屏风马边卒右马外盘河

1. C2=5 H2+3/H8+7

(Red may move H2+3/R1=2/P3+1/H8+9/C8=7 for moves 2-6 in any logical order)

(Black may move H8+7/R9=8/H2+3/P3+1/P1+1/H3+2 for moves 2-6 in any logical order)

7. ... (EXCLUDING C73-C78)

C73 57 Cannons 3rd Pawn Advancement Left Ranked Chariot vs. Screen Horse Defense with 1st and 3rd Pawn Advancement and Right Riverbank Horse Variation

(57c 3pa lrr vs. sch 13pa rt rbh)

五七炮互进三兵对屏风马边卒右马外盘河——红左横车(对黑其他)

1. C2=5 H2+3/H8+7

(Red may move H2+3/R1=2/P3+1/H8+9/C8=7 for moves 2-6 in any logical order)

(Black may move H8+7/R9=8/H2+3/P3+1/P1+1/H3+2 for moves 2-6 in any logical order)

7. R9+1 .... (EXCLUDING C74-C78)

C74 57 Cannons 3rd Pawn Advancement Left Ranked Chariot vs. Screen Horse Defense with 1st and 3rd Pawn Advancement Right Riverbank Horse Variation with Left Central Elephant Subvariation

(57c 3pa lrr vs. sch 13pa rt rbh lt e)

五七炮互进三兵对屏风马边卒右马外盘河——红左横车(其他)对黑飞左象

1. C2=5 H2+3/H8+7

(Red may move H2+3/R1=2/P3+1/H8+9/C8=7 for moves 2-6 in any logical order)

(Black may move H8+7/R9=8/H2+3/P3+1/P1+1/H3+2 for moves 2-6 in any logical order)

7. R9+1 E7+5 (EXCLUDING C75-C76)

C75 57 Cannons 3rd Pawn Advancement Left Ranked Chariot Right Riverbank Horse vs. Screen Horse Defense with 1st and 3rd Pawn Advancement Right Riverbank Horse Variation with Left Central Elephant Subvariation

(57c 3pa lrr rt rbh vs. sch 13pa rt rbh lt e)

五七炮互进三兵对屏风马边卒右马外盘河——红左横车右马盘河对黑飞左象

1. C2=5 H2+3/H8+7

(Red may move H2+3/R1=2/P3+1/H8+9/C8=7 for moves 2-6 in any logical order)

(Black may move H8+7/R9=8/H2+3/P3+1/P1+1/H3+2 for moves 2-6 in any logical order)

7. R9+1 E7+5

8. H3+4 ...

C76 57 Cannons 3rd Pawn Advancement Left Ranked Chariot and Right Riverbank Chariot

vs. Screen Horse Defense with 1st and 3rd Pawn Advancement Right Riverbank Horse Variation with Left Central Elephant Subvariation

(57c 3pa lrr rt rbr vs. sch 13pa rt rbh lt e)

五七炮互进三兵对屏风马边卒右马外盘河——红左横车右车巡河对黑飞左象

1. C2=5 H2+3/H8+7

(Red may move H2+3/R1=2/P3+1/H8+9/C8=7 for moves 2-6 in any logical order)

(Black may move H8+7/R9=8/H2+3/P3+1/P1+1/H3+2 for moves 2-6 in any logical order)

7. R9+1 E7+5

8. R2+4 ...

C77 57 Cannons 3rd Pawn Advancement Left Ranked Chariot vs. Screen Horse Defense with 1st and 3rd Pawn Advancement Right Riverbank Horse Variation with Right Central Elephant Subvariation

(57c 3pa lrr vs. sch 13pa rt rbh rt e)

五七炮互进三兵对屏风马边卒右马外盘河——红左横车对黑飞右象

1. C2=5 H2+3/H8+7

(Red may move H2+3/R1=2/P3+1/H8+9/C8=7 for moves 2-6 in any logical order)

(Black may move H8+7/R9=8/H2+3/P3+1/P1+1/H3+2 for moves 2-6 in any logical order)

7. R9+1 E3+5

C78 57 Cannons 3rd Pawn Advancement Left Ranked Chariot vs. Screen Horse Defense with 1st and 3rd Pawn Advancement Right Riverbank Horse Variation with Side Pawn Exchange Subvariation

(57c 3pa lrr vs. sch 13pa rt rbh side pawn exchange)

五七炮互进三兵对屏风马边卒右马外盘河——红左横车对黑兑边卒

1. C2=5 H2+3/H8+7

(Red may move H2+3/R1=2/P3+1/H8+9/C8=7 for moves 2-6 in any logical order)

(Black may move H8+7/R9=8/H2+3/P3+1/P1+1/H3+2 for moves 2-6 in any logical order)

7. R9+1 P1+1

C79 No Label Yet

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Acknowledgments:

1. Georg Jeiter from Germany has proofread this page, and a few typing mistakes have been corrected. Thanks!

www.kainenebichen

References:

1. the website whose URL is given above

### Opening Classification: ECCO C8x-C9x Classification Codes

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C8x Central Cannon with Riverbank Cannon Variation vs. Screen Horse Defense 中炮巡河炮对屏风马

(cc rbc vs. Sch)

C80 Central Cannon with Riverbank Cannon vs. Screen Horse Defense (Others)

(cc rbc vs. sch)

五六炮(其他)对屏风马

1. C2=5 H2+3/H8+7

n. C8+2 ... (Red may move H2+3/H8+7/R1=2/R2+6/P3+1/P7+1 in any logical order before C8+2, EXCLUDES C81-C86)

C81 Central Cannon with Riverbank Cannon vs. Screen Horse Defense with Left Elephant Variation

(cc rbc vs. sch lt e)

中炮巡河炮对屏风马——黑飞左象(其他)

m. C8+2 ... (Red may move H2+3/H8+7/R1=2/R2+6/P3+1/P7+1 in any logical order before C8+2, EXCLUDES C82-C83)

n. ... E7+5 (Black may move R9=8/P7+1/P3+1, EXCLUDING C82-C83)

C82 Central Cannon with Riverbank Cannon vs. Screen Horse Defense with Left Elephant Variation and Right ranked chariot variation

(cc rbc vs. sch lt e rrr)

中炮巡河炮对屏风马——黑飞左象(其他)

l. C8+2 ... (Red may move H2+3/H8+7/R1=2/R2+6/P3+1/P7+1 in any logical order before C8+2)

m. ... E7+5

n. ... R1+1 (Black may move R9=8/P7+1/P3+1)

C83 Central Cannon with Riverbank Cannon vs. Screen Horse Defense with Left Elephant Variation and Left Riverbank Cannon

(cc rbc vs. sch lt e lt rbc)

中炮巡河炮对屏风马——黑飞左象左炮巡河

l. C8+2 ... (Red may move H2+3/H8+7/R1=2/R2+6/P3+1/P7+1 in any logical order before C8+2)

m. ... E7+5

n. ... C8+2 (Black may move R9=8/P7+1/P3+1)

C84 Central Cannon with Riverbank Cannon vs. Screen Horse Defense with Right Elephant Variation

(cc rbc vs. sch rt e)

中炮巡河炮对屏风马——黑飞右象

m. C8+2 ... (Red may move H2+3/H8+7/R1=2/R2+6/P3+1/P7+1 in any logical order before C8+2)

n. ... E3+5

C85 Central Cannon with Riverbank Cannon Left Riverbank Horse (others) vs. Screen Horse Defense with Left Riverbank Horse Variation

(cc rbc lt rbh vs. sch lt rhb)

中炮巡河炮对屏风马——红左马盘河(其他)对黑左马外盘河

- 1. C2=5 H8+7
- 2. H2+3 R9=8
- 3. P7+1 P7+1
- 4. H8+7 H2+3
- 5. C8+2 (in any logical order) H7+8

6. H7+6 ... (EXCLUDING C86)

C86 Central Cannon with Riverbank Cannon Deferred Chariot variation and Right ranked chariot subvariation vs. Screen Horse Defense with Left Riverbank Horse Variation

(cc rbc lt rbh slow r vs. sch lt rhb)

中炮巡河炮缓开车对屏风马左马外盘河——红右横车

- 1. C2=5 H8+7
- 2. H2+3 R9=8
- 3. P7+1 P7+1

- 4. H8+7 H2+3
- 5. C8+2 (in any logical order) H7+8
- 6. H7+6 ...
- 7. R1+1 ...

C87-C89 No Label Yet

C9x 58 Cannons vs. Screen Horse Defense AND 59 Cannons vs. Screen Horse Defense

五八炮对屏风马

(58c vs. Sch)

#### AND

59 Cannons vs. Screen Horse Defense

五九炮对屏风马

(59c vs. Sch)

C90 58 Cannons (others) vs. Screen Horse Defense (others)

(58c vs. sch)

五八炮对屏风马(其他)

n. C8+4 ... (Red may move H2+3/H8+7/H8+9/R1=2/R2+6/P3+1/P7+1 before C8+4, EXCLUDING C91-C98)

C91 58 Cannons with 3rd Pawn Advancement (others) vs. Screen Horse Defense with 3rd Pawn Advancement

(58c 3pa vs. sch 3pa)

五八炮互进三兵(其他)对屏风马

1. P3+1 ...

m. C8+4 ... (Red may move H2+3/R1=2/R2+6 in any logical order before C8+4, EXCLUDING C92-C98)

n. ... P3+1

C92 58 Cannons with 3rd Pawn Advancement Left Proper Horse Variation vs. Screen Horse Defense with 3rd Pawn Advancement

(58c 3pa lt h vs. sch 3pa)

五八炮互进三兵(其他)对屏风马

k. P3+1 ...
l. C8+4 ...
m. H8+7 ... (Red may move H2+3/R1=2/R2+6 in any logical order before C8+4)
n. ... P3+1 (Black may move R9=8 beforehand)

C93 58 Cannons with 3rd Pawn Advancement Left Side Horse Variation vs. Screen Horse Defense with 3rd Pawn Advancement (Others)

(58c 3pa lt side h vs. sch 3pa)

五八炮互进三兵对屏风马——红左边马(对黑其他)

k. P3+1 ...

l. C8+4 ...

m. H8+9 ... (Red may move H2+3/R1=2/R2+6 in any logical order before C8+4)

n. ... P3+1 (Black may move R9=8 beforehand, EXCLUDING C94-C97)

C94 58 Cannons with 3rd Pawn Advancement Left Side Horse Variation vs. Screen Horse Defense with 3rd Pawn Advancement Early Advisor Variation

(58c 3pa lt side h vs. sch 3pa early a)

五八炮互进三兵对屏风马——红左边马对黑上士

- j. P3+1 ...
- k. C8+4 ...
- 1. H8+9 ... (Red may move H2+3/R1=2/R2+6 in any logical order before C8+4)

m. ... P3+1 (Black may move R9=8 beforehand)

n. ... A4+5/A6+5 (Black may move E7+5/E3+5/R9=8 beforehand)

C95 58 Cannons with 3rd Pawn Advancement Left Side Horse Variation vs. Screen Horse Defense with 3rd Pawn Advancement and 7th Pawn Exchange Variation

(58c 3pa lt side h vs. sch 3pa 7th pawn exchange)

五八炮互进三兵对屏风马——红左边马对黑兑7卒

j. P3+1 ...

k. C8+4 ...

1. H8+9 ... (Red may move H2+3/R1=2/R2+6 in any logical order before C8+4)

m. ... P3+1 (Black may move R9=8 beforehand)

n. ... P7+1 (Black may move E7+5/E3+5/R9=8 beforehand)

C96 58 Cannons with 3rd Pawn Advancement Left Side Horse Variation (others) vs. Screen Horse Defense with 1st and 3rd Pawn Advancement

(58c 3pa lt side h vs. sch 13pa)

五八炮互进三兵对屏风马——红左边马(其他)对黑边卒

j. P3+1 ..

k. C8+4 ...

1. H8+9 ... (Red may move H2+3/R1=2/R2+6 in any logical order before C8+4)

m. ... P3+1 (Black may move R9=8 beforehand)

n. ... P1+1 (Black may move E7+5/E3+5/R9=8 beforehand)

C97 58 Cannons with 3rd Pawn Advancement Left Side Horse Variation and Traverse Cannon to pressure Black Right Proper Horse Variation vs. Screen Horse Defense with 1st and 3rd Pawn Advancement

(58c 3pa lt side h edge cannon to pressure h vs. sch 13pa)

五八炮互进三兵对屏风马——红左边马平炮压马对黑边卒

- i. P3+1 ...
- j. C8+4 ...

k. H8+9 ... (Red may move H2+3/R1=2/R2+6 in any logical order before H8+9)

l. C8=7 ...

m. ... P3+1 (Black may move R9=8 beforehand)

n. ... P1+1 (Black may move E7+5/E3+5/R9=8 beforehand)

The difference between C97 and C98 is that in C97, Red plays the cannon to pressure black's Horse AFTER moving the side horse.

C98 58 Cannons with 3rd Pawn Advancement and Traverse Cannon to pressure Black Right Proper Horse Variation vs. Screen Horse Defense with 3rd Pawn Advancement

(58c 3pa lt side h edge cannon to pressure h vs. sch 3pa)

五八炮互进三兵对屏风马——红左边马平炮压马对黑边卒

k. P3+1 ...

l. C8+4 ...

m. C8=7 ... (Red may move H2+3/R1=2/R2+6 in any logical order before H8+9)

n. ... P3+1 (Black may move R9=8 beforehand)

The difference between C97 and C98 is that in C98, Red plays the cannon to pressure black's Horse BEFORE moving the side horse.

C99 59 Cannons vs. Screen Horse Defense

(59c vs. sch)

五九炮对屏风马

n. C8=9 ... (Red may move H2+3/H8+7/R1=2/R2+6/P3+1/P7+1 in any logical order before H8+9, EXCLUDING C20-C49)

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Acknowledgments:

1. Georg Jeiter from Germany has proofread this page, and a few typing mistakes have been corrected. Thanks!

References:

1. the website whose URL is given above

### Opening Classification: ECCO D0x-D2x Classification Codes

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D) Same Direction Cannons and Opposite Direction Cannons (inclusive of Deferred Opposite Direction Cannons) 顺炮局和列炮局(包括半途列炮)

http://www.xqbase.com/ecco/ecco\_d.htm

# D0x Same Direction Cannons (Excluding Same Direction Cannons: Red filed chariot variation)

顺炮局(不包括顺炮直车局)

(sdc)

#### D00 Same Direction Cannons: Deferred Chariot vs. Others

(sdc: slow vs. ???)

顺炮缓开车对其他

1. C2=5 C8=5

- 2. ... (EXCLUDING D01-D29)
- D01 Same Direction Cannons: Deferred Chariot vs. Ranked Chariot

(sdc: slow vs. rr)

顺炮缓开车对横车

- 3. ... R9+1 OR
- 1. C2=5 C8=5
- 2. H2+3 R9+1
- 3. ... (EXCLUDING D20-D29)

D02 Same Direction Cannons: Deferred Chariot vs. Filed Chariot

(sdc: slow vs. fr)

顺炮缓开车对直车

C2=5 C8=5
 H2+3 H8+7
 .... R9=8

D03 Same Direction Cannons: Ranked vs. Deferred Chariot (Including SDC: rr vs. rr)

(sdc: rr vs. slow)

顺炮横车对缓开车(包括顺炮顺横车)

- 1. C2=5 C8=5
- 2. R1+1 ... OR
- 1. C2=5 C8=5
- 2. H2+3 H8+7
- 3. R1+1 ... (EXCLUDING D04-D05)

D04 Same Direction Cannons: Ranked Chariot vs. Filed Chariot (Others)

(sdc: rr vs. fr)

顺炮横车对直车(其他)

- 1. C2=5 C8=5
- 2. H2+3 H8+7
- 3. R1+1 R9=8 ... OR
- 1. C2=5 C8=5
- 2. R1+1 H8+7
- 3. ... R9=8 (EXCLUDING D05)

D05 Same Direction Cannons: Ranked Chariot vs. Filed Chariot with Riverbank chariot variation (Others)

(sdc: rr vs. fr to rbr)

顺炮横车对直车巡河

- 1. C2=5 C8=5
- 2. H2+3 H8+7
- 3. R1+1 R9=8
- 4. ... R8+4 OR
- 1. C2=5 C8=5

2. R1+1 H8+7
 3. ... R9=8
 4. ... R8+4

D06-D09 No Labels Yet

D1x Same Direction Cannons: Filed Chariot vs. Deferred Chariot 顺炮直车对缓开车

(sdc: fr vs. slow)

**Basic Formation**:

1. C2 =5 C8=5

2. H2+3 H8+7

3. R1=2 ...

All the other moves in the different variations continue from here.

D10 Same Direction Cannons: Filed Chariot vs. Deferred Chariot

(sdc: fr vs. slow) 顺炮直车对缓开车(其他) 3. ... ... (EXCLUDING D11-D15)

D11 Same Direction Cannons: Filed Chariot vs. Deferred Chariot with left ranked chariot (sdc: fr vs. slow with lrr) 顺炮直车对缓开车——黑左横车

off

n. ... R9+1 (Black may move H2+3/P3+1/P7+1 before R9+1)

D12 Same Direction Cannons: Filed Chariot vs. Deferred Chariot with Right ranked chariot (sdc: fr vs. slow with rrr)

顺炮直车对缓开车——黑右横车

n. ... R1+1 (Black may move H2+3/P3+1/P7+1 before R1+1)

D13 Same Direction Cannons: Filed Chariot vs. Deferred Chariot with chariot exchange offer (sdc: fr vs. slow with chariot exchange offer) 顺炮直车对缓开车——黑兑直车

n. ... R9=8 (Black may move H2+3/P3+1/P7+1 before R9=8)

D14 Same Direction Cannons: Filed Chariot vs. Deferred Chariot with Pawn Ranked Cannon variation

(sdc: fr vs. slow with prc)

顺炮直车对缓开车——黑过河炮

n. ... C2+4 (Black may move H2+3/P3+1/P7+1 before C2+4)

D15 Same Direction Cannons: Filed Chariot vs. Deferred Chariot with side cannon variation

(sdc: fr vs. slow with side c)

顺炮直车对缓开车——黑边炮

n. ... C2=1 (Black may move H2+3/P3+1/P7+1 before R1+1)

D16-D19 No labels yet

D2x Same Direction Cannons: Filed Chariot vs. Ranked Chariot 顺炮直车对横车

(sdc: fr vs. rr)

**Basic Formation**:

1. C2 =5 C8=5		1. C2=5	C8=5
2. H2+3 H8+7	OR	2. H2+3	R9+1
3. R1=2 R9+1		3. R1=2	H8+7

All the other moves in the different variations continue from here.

D20 Same Direction Cannons: Filed Chariot (others) vs. Ranked Chariot

(sdc: fr vs. rr)

顺炮直车(其他)对横车

4. ... ... (EXCLUDING D21-D28)

D21 Same Direction Cannons: Filed Chariot with early advisor vs. Ranked Chariot

(sdc: fr early a vs. rr)

顺炮直车对横车——红先上仕

4. A4+5/A6+5 ...

D22 Same Direction Cannons: Filed Chariot with Left Side Horse vs. Ranked Chariot (sdc: fr lt side h vs. rr) 顺炮直车对横车——红左边马 4. H8+9 ...

D23 Same Direction Cannons: Filed Chariot with Riverbank Chariot vs. Ranked Chariot

(sdc: fr rbr vs. rr) 顺炮直车对横车——红巡河车 4. R2+4 ... OR 4. H8+7 ...

5. R2+4

D24 Same Direction Cannons: Filed Chariot with Pawn Ranked Chariot vs. Ranked Chariot

(sdc: fr prr vs. rr)
顺炮直车对横车——红过河车
4. R2+6 ... OR
4. H8+7 ...
5. R2+6

D25 Same Direction Cannons: Filed Chariot with Palcorner Cannon vs. Ranked Chariot

(sdc: fr pcc vs. rr) 顺炮直车对横车——红仕角炮

4. C8=6

D26 Same Direction Cannons: Filed Chariot with 3rd Pawn Advancement vs. Ranked Chariot (Excluding Double-headed snake pawn formation)

(sdc: fr 3pa vs. rr)

顺炮直车对横车——红进三兵(不包括两头蛇)

4. P3+1 OR

4. H8+7 ...

5. P3+1 (EXCLUDING D28)

D27 Same Direction Cannons: Filed Chariot with 7th Pawn Advancement vs. Ranked Chariot (Excluding Double-headed snake pawn formation)

(sdc: fr 7pa vs. rr) 顺炮直车对横车——红进七兵(不包括两头蛇) 4. P7+1 OR

4. H8+7 ...

5. P7+1 (EXCLUDING D28)

D28 Same Direction Cannons: Filed Chariot with Doubled Headed Snake Pawn Formation vs. Ranked Chariot

(sdc: fr 37pa vs. rr) 顺炮直车对横车——红两头蛇 m. P3+1 ..., n. P7+1 .... OR

m. P7+1 ..., n. P3+1 .... (Red may play H8+7 before moving the pawns, EXCLUDING D29)

D29 Same Direction Cannons: Filed Chariot with Doubled Headed Snake Pawn Formation vs. Double Ranked Chariot

(sdc: fr 37pa vs. 2rr)

顺炮直车对横车——红两头蛇对黑双横车

1. P3+1 ..., m. P7+1 ...., n. ... R1+1 OR

l. P7+1 ..., m. P3+1 ...., n. ... R1+1 (Red may play H8+7, and Black may play H2+3/R9=4 in a logical order before finishing the formation)

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Acknowledgments:

1. Georg Jeiter from Germany has proofread this page, and a few typing mistakes have been corrected. Thanks!

References:

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D) Same Direction Cannons and Opposite Direction Cannons (inclusive of Deferred Opposite Direction Cannons) 顺炮局和列炮局(包括半途列炮)

http://www.xqbase.com/ecco/ecco\_d.htm

## D3x Central Cannon vs. Left Cannon Blockade with Deferred Opposite Direction Cannon Variation

中炮对左炮封车转列炮

(cc vs. lt c blockade)

1. C2=5 H8+7 2. H2+3 R9=8

3. R1=2 C8+4 4. P3+1 C2=5

This is the basic formation for D31-D36; D30 not included.

D30 Central Cannon without 3rd Pawn Advancement vs. Left Cannon Blockade with Deferred Opposite Direction Cannon Variation

(cc NO 3pa vs. lt c blockade DODC)

中炮不进三兵对左炮封车转列炮

1. C2=5 H8+7

1. ... R9=8

m. ... C8+4

n.

... C2=5 (Black may move P3+1/P7+1 before C2=5 EXCLUDING D31-D36)

D31 Central Cannon with 3rd Pawn Advancement (Others) vs. Left Cannon Blockade with Deferred Opposite Direction Cannon Variation

(cc 3pa vs. lt c blockade DODC)中炮进三兵(其他)对左炮封车转列炮5. ...

D32 Central Cannon with 3rd Pawn Advancement Right Riverbank Horse vs. Left Cannon Blockade with Deferred Opposite Direction Cannon Variation

(cc 3pa rt rbh vs. lt c blockade DODC)

中炮进三兵对左炮封车转列炮——红右马盘河

5. H3+4

D33 Central Cannon with 3rd Pawn Advancement 7th File Horse vs. Left Cannon Blockade with Deferred Opposite Direction Cannon Variation

(cc 3pa 7fh vs. lt c blockade DODC)

中炮进三兵对左炮封车转列炮——红七路马

5. H8+7

D34 Central Cannon with 3rd Pawn Advancement Lt Side Horse vs. Left Cannon Blockade with Deferred Opposite Direction Cannon Variation

(cc 3pa lt side h vs. lt c blockade DODC)

中炮进三兵对左炮封车转列炮——红左边马

5. H8+9

D35 Central Cannon with 3rd Pawn Advancement Cannon attacking horse variation vs. Left Cannon Blockade with Deferred Opposite Direction Cannon Variation

(cc 3pa cannon attack horse variation vs. lt c blockade DODC)

中炮进三兵对左炮封车转列炮——红进炮打马

5. C8+5

D36 Central Cannon 3rd Pawn Advancement with Double-headed snake pawn formation vs. Left Cannon Blockade with Deferred Opposite Direction Cannon Variation

(cc 37pa vs. lt c blockade DODC)中炮进三兵对左炮封车转列炮——红两头蛇5. P7+1

D37-D39 No Labels Yet.

D4x Central Cannon vs. Left 3 Step Tiger with Opposite Direction Cannons Variation 中炮对左三步虎转列炮

(cc vs. lt 3st odc)

**Basic Formation:** 

1. C2 =5 H8+7

1. H2+3 R9=8

m. ... C8=9

n. ... C2=5 (Black may play R8+5/P3+1/P7+1 in any logical order before moving C2=5)

All the other moves in the different variations continue from here.

D40 Central Cannon (Others) vs. Left 3 Step Tiger with Opposite Direction Cannons Variation

```
(cc vs. lt 3st odc)
中炮(其他)对左三步虎转列炮
2. ... ... (EXCLUDING D41-D46)
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D41 Central Cannon with 5th Pawn Advancement vs. Left 3 Step Tiger Cross Riverbank Chariot and Opposite Direction Cannons Variation

(cc 5pa vs. lt 3st crbr odc)

中炮进中兵对左三步虎骑河车转列炮

m. ... R8+5

n. P5+1 (red may move H2+3/H8+7/P3+1/P7+1 before P5+1) C2=5

D42 Central Cannon with Left Filed Chariot vs. Left 3 Step Tiger with Opposite Direction Cannons Variation

(cc lt fr vs. lt 3st odc)

中炮对左三步虎转列炮——红左直车

n. R9=8 ... (red may move H2+3/H8+7/P3+1/P7+1 before R9=8) C2=5

D43 Central Cannon with Double Headed Snake Pawn Formation vs. Left 3 Step Tiger with Opposite Direction Cannons Variation

(cc 37pa vs. lt 3st odc)

中炮对左三步虎转列炮——红两头蛇

m. P3+1 .... , n. P7+1 ..... OR

m. P7+1 ... , n. P3+1 (Red may move H8+7 before playing this formation)

D44-D49 No Labels Yet

D5x Opposite Direction Cannons (Including Deferred Opposite Direction Cannons) 中炮对列炮(包括后补列炮) (odc)

D50 Opposite Direction Cannons

(odc) 中炮对列炮

1. C2=5 C2=5

D51 Central Cannon (others) vs. Deferred Opposite Direction Cannons

(cc vs. reserved odc)

中炮(其他)对后补列炮

1. C2=5 H8+7

n. ... C2=5 (Black may move R9=8/P7+1/P3+1 in any logical order before C2=5, EXCLUDING D52-D55)

D52 Central Cannon with Right Filed Chariot (others) vs. Deferred Opposite Direction Cannons

(cc rt fr vs. reserved odc)

中炮右直车(其他)对后补列炮

1. C2=5 H8+7

m. ... C2=5 (Black may move R9=8/P7+1/P3+1 in any logical order before C2=5, EXCLUDING D53-D55)

n. R1=2 (Red may move H2+3/H8+7/P3+1/P7+1 before this move in any logical order, EXCLUDING D53 and D55)

D53 Central Cannon with Right Pawn Ranked Chariot vs. Deferred Opposite Direction Cannons

(cc rt prc vs. reserved odc)

中炮过河车对后补列炮

1. C2=5 H8+7

l. ... C2=5 (Black may move R9=8/P7+1/P3+1 in any logical order before C2=5, EXCLUDING D54-D55)

m. R1=2 ...

n. R2+6 ...(Red may move H2+3/H8+7/P3+1/P7+1 before this move in any logical order)

D54 Central Cannon with Left Filed Chariot vs. Deferred Opposite Direction Cannons

(cc lt fr vs. reserved odc)

中炮左直车对后补列炮

1. C2=5 H8+7

m. ... C2=5 (Black may move R9=8/P7+1/P3+1 in any logical order before C2=5, EXCLUDING D55)

n. R9=8 (Red may move H2+3/H8+7/P3+1/P7+1 before this move in any logical order, EXCLUDING D55)

D55 Central Cannon with Double Filed Chariot vs. Deferred Opposite Direction Cannons

(cc 2fr vs. reserved odc)

中炮双直车对后补列炮

m. R9=8 ... , n. R1=2 ... OR

m. R1=2 ... , n. R9=8 (Red may move H2+3/H8+7/P3+1/P7+1 before this move in any logical order)

D56-D59 No Labels Yet

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E) Openings (Including Pawn vs. Pawn) 仙人指路局

http://www.xqbase.com/ecco/ecco\_e.htm

### E0x Pawn vs. Others (EXCLUDING Thundering Defense and Pawn vs. Pawn) 仙人指路(不包括卒底炮和对兵局)

(p vs. ???)

E00 Pawn vs. Others

(p vs. others)

仙人指路局(对其他)

1. P3+1 ...

E01 Pawn (others) vs. Elephant Opening

(p vs. e)

仙人指路(其他)对飞象

1. P3+1 E3+5/E7+5

E02 Pawn with Rt filed Horse vs. Elephant Opening

(ap rt fh vs. e)

仙人指路(进右马)对飞象

1. P3+1 E3+5/E7+5

2. H2+3

E03 Pawn vs. Central Cannon

(p vs. cc)

仙人指路对中炮

1. P3+1 C8=5/C2=5

E04 Pawn vs. Palcorner Cannon or Cross Palace Cannon

(p vs. pcc/cpc)仙人指路对仕角炮或过宫炮1. P3+1 C8=6/C2=4/C8=4/C2=6

E05 Pawn vs. Golden Hooked Cannon

(p vs. golden hooked cannon)

仙人指路对金钩炮

1. P3+1 C2=7

E06 Pawn (Others) vs. Right Horse Advancement

(p vs. rt h)
仙人指路(其他)对进右马
1. P3+1 H2+3
2. ... (EXCLUDING E07, E42-E45)

E07 Pawn with Right horse Advancement (Others) vs. Right Horse Advancement

C,

(ap rt h vs. rt h)

仙人指路互进右马局(不包括转对兵互进右马局)

1. P3+1 H2+3

2. H2+3 .... (EXCLUDING E42-E45)

E08 Double-headed Snake Pawn Formation vs. Right Horse Advancement (Others)

(37pa vs. rt h)

两头蛇对进右马(其他)

1. P3+1 H2+3

2. P7+1 ... (EXCLUDING E09)

E09 Double-headed Snake Pawn Formation vs. Right Horse Advancement with Thundering Defense Variation

(37pa vs. rt h lt td)

两头蛇对进右马转卒底炮

1. P3+1 H2+3

2. P7+1 C8=7 ...

### E1x Pawn vs. Thundering Defense (EXCLUDING Pawn with Left Central Cannon Variation vs. Thundering Defense with Left Elephant Variation)

仙人指路对卒底炮(不包括仙人指路转左中炮对卒底炮飞左象)

(p vs. td)

E10 Pawn (others) vs. Thundering Defense

(p vs. td) 仙人指路(其他)对卒底炮 1. P3+1 C8=7

2. ... ... (EXCLUDING E11-E39)

E11 Pawn with Left or Right Elephant vs. Thundering Defense

(ap with lt/rt e vs. td)

仙人指路飞相对卒底炮

1. P3+1 C8=7

2. E7+5/E3+5

E12 Pawn with Right Central Cannon vs. Thundering Defense (ap with rt cc vs. td) 仙人指路转右中炮对卒底炮

1. P3+1 C8=7 2. C2=5

E13 Pawn with Left Central Cannon vs. Thundering Defense (Others)

(ap with lt cc vs. td)

...

仙人指路转左中炮对卒底炮(其他)

1. P3+1 C8=7

2. C8=5 ... (EXCLUDING E14-E19)

E14 Pawn with Left Central Cannon vs. Thundering Defense with Right Central Elephant

(Others)

(ap with lt cc vs. td rt e)

仙人指路转左中炮(其他)对卒底炮飞右象

1. P3+1 C8=7

2. C8=5 E3+5

3. ... (EXCLUDING E15-E16)

E15 Pawn with Left Central Cannon Right Side Horse Variation vs. Thundering Defense with Right Central Elephant (Others)

(ap with lt cc rt side h vs. td rt e)

仙人指路转左中炮对卒底炮飞右象——红右边马(对黑其他)

1. P3+1 C8=7

2. C8=5 E3+5

3. H2+1 ... (EXCLUDING E16)

E16 Pawn with Left Central Cannon Right Side Horse Variation vs. Thundering Defense with Right Central Elephant with Left Side Horse Variation

(ap with lt cc rt side h vs. td rt e lt side h)

仙人指路转左中炮对卒底炮飞右象——互进边马

- 1. P3+1 C8=7
- 2. C8=5 E3+5
- 3. H2+1 H8+9

E17 Pawn with Left Central Cannon vs. Thundering Defense with Same Direction Cannons Variation

(ap with lt cc vs. td with sdc)

仙人指路转左中炮对卒底炮转顺炮

1. P3+1 C8=7

2. C8=5 C2=5

E18-E19 No Labels Yet

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Acknowledgments:

1. Georg Jeiter from Germany has proofread this page, and a few typing mistakes have been corrected. Thanks!

References:

1. the website whose URL is given above www.kathendetiche

### Opening Classification: ECCO E2x-E3x Classification Codes

The moves shown below are the moves required to generate the ECCO label. I have tried my best to translate them into English with official WXF nomenclature. A million thanks must be expressed to Mr. Georg Jeiter for helping me proofread them and informing me of the various corrections.

E2x Pawn with Left Central Cannon vs. Thundering Defense with Left Central Elephant Part 1

仙人指路转左中炮对卒底炮飞左象(一)

(ap lt cc vs. td lt e)

E20 Pawn with Left Central Cannon (others) vs. Thundering Defense with Left Central Elephant

(ap lt cc vs. td lt e)

仙人指路转左中炮(其他)对卒底炮飞左象

1. P3+1 C8=7

2. C8=5 E7+5

3. ... (EXCLUDING E21-E39)

E21 Pawn with Left Central Cannon and Early Advisor Variation vs. Thundering Defense with Left Central Elephant

(ap lt cc early a vs. td lt e)
仙人指路转左中炮对卒底炮飞左象——红先上仕
1. P3+1 C8=7
2. C8=5 E7+5
3. A4+5 ...

E22 Pawn with Left Central Cannon and Left File Horse Variation vs. Thundering Defense with Left Central Elephant (others)

(ap lt cc lt fh vs. td lt e )

仙人指路转左中炮对卒底炮飞左象——红进左马(对黑其他)

1. P3+1 C8=7

2. C8=5 E7+5

3. H8+7 ... (EXCLUDING E23-E27)

E23 Pawn with Left Central Cannon and Left File Horse Variation (others) vs. Thundering Defense with Left Central Elephant and Right Ranked Chariot

(ap lt cc lt fh vs. td lt e rrr)

仙人指路转左中炮对卒底炮飞左象——红进左马(其他)对黑右横车

1. P3+1 C8=7

- 2. C8=5 E7+5
- 3. H8+7 R1+1
- 4. ... (EXCLUDING E24-E27)

E24 Pawn with Left Central Cannon and Left Filed Chariot Variation (others) vs. Thundering Defense with Left Central Elephant and Right Ranked Chariot

(ap lt cc lt fr vs. td lt e rrr)

仙人指路转左中炮对卒底炮飞左象——红左直车(其他)对黑右横车

- 1. P3+1 C8=7
- 2. C8=5 E7+5
- 3. H8+7 R1+1
- 4. R9=8 R1=8
- 5. H2+3 H8+6
- 6. ... (EXCLUDING E25-E27)

E25 Pawn with Left Central Cannon and Left Filed Chariot Variation and Right Riverbank Horse vs. Thundering Defense with Left Central Elephant and Right Ranked Chariot and Early Advisor Variation

(ap lt cc lt fr rt rbh vs. td lt e rrr early a)

仙人指路转左中炮对卒底炮飞左象——红左直车右马盘河对黑右横车上士

1. P3+1	C8=7
2. C8=5	E7+5
3. H8+7	R1+1
4. R9=8	R1=8

- 5. H2+3 H8+6
- 6. C2=1 H2+1
- 7. H3+4 A6+5

E26 Pawn with Left Central Cannon and Left Filed Chariot Variation and Right Riverbank

Horse vs. Thundering Defense with Left Central Elephant and Right Ranked Chariot and Early Advisor Variation

(ap lt cc lt fr rt rbh vs. td lt e rrr with chariot crossing river)

仙人指路转左中炮对卒底炮飞左象——红左直车右马盘河对黑右横车过河

- 1. P3+1 C8=7
- 2. C8=5 E7+5
- 3. H8+7 R1+1
- 4. R9=8 R1=8
- 5. H2+3 H8+6
- 6. C2=1 H2+1
- 7. H3+4 R8+6

E27 Pawn with Left Central Cannon and Left Filed Chariot Variation and Right Riverbank Horse vs. Thundering Defense with Left Central Elephant and Right Ranked Chariot and 1st Pawn Advancement

(ap lt cc lt fr rt rbh vs. td lt e rrr and 1pa)

仙人指路转左中炮对卒底炮飞左象——红左直车右马盘河对黑右横车边卒

- 1. P3+1 C8=7
- 2. C8=5 E7+5
- 3. H8+7 R1+1
- 4. R9=8 R1=8
- 5. H2+3 H8+6
- 6. C2=1 H2+1
- 7. H3+4 P1+1

E28-E29 No labels yet

E3x Pawn with Left Central Cannon vs. Thundering Defense with Left Central Elephant Part 2

仙人指路转左中炮对卒底炮飞左象(二)

(ap lt cc vs. td lt e)

E30 Pawn with Left Central Cannon vs. Thundering Defense with Left Central Elephant and 7th Pawn Advancement

(ap lt cc vs. td lt e 7pa)

仙人指路转左中炮对卒底炮飞左象——黑进7卒(其他)

1. P3+1 C8=7

- 2. C8=5 E7+5
- 3. H8+7 P7+1
- 4. ... (EXCLUDING E31-E38)

E31 Pawn with Left Central Cannon (others) vs. Thundering Defense with Left Central Elephant and 7th Pawn Advancement twice

(ap lt cc rt side h/fr vs. td lt e 7pa twice)

仙人指路转左中炮对卒底炮飞左象——(红其他对)黑连进7卒

- 1. P3+1 C8=7
- 2. C8=5 E7+5
- 3. H8+7 P7+1
- 4. H2+1/R9=8 P7+1
- 5. ... (EXCLUDING E32-E38)

E32 Pawn with Left Central Cannon Left Filed Chariot and Right Side Horse vs. Thundering Defense with Left Central Elephant and 7th Pawn Advancement Twice and Lame Horse variation

(ap lt cc lfr rt side h vs. td lt e 7pa twice & lame horse)

仙人指路转左中炮对卒底炮飞左象——红左直车右边马对黑连进7卒拐角马

- 1. P3+1 C8=7
- 2. C8=5 E7+5
- 3. H8+7 P7+1

4. H2+1 P7+1, 5. R9=8 H8+6 OR

4. R9=8 P7+1, 5. H2+1 H8+6 ...

E33 Pawn with Left Central Cannon Left Filed Chariot and Right Side Horse (others) vs. Thundering Defense with Left Central Elephant and 7th Pawn Advancement Twice and Right Ranked Chariot

(ap lt cc lfr rt side h vs. td lt e 7pa twice and rrr)

仙人指路转左中炮对卒底炮飞左象——红左直车右边马(其他)对黑连进7卒右横车

- 1. P3+1 C8=7
- 2. C8=5 E7+5
- 3. H8+7 P7+1

4. H2+1 P7+1, 5. R9=8 R1+1 6. ... OR
4. R9=8 P7+1, 5. H2+1 R1+1 6. ... (EXCLUDING E34-E36)

E34 Pawn with Left Central Cannon Left Filed Chariot and Right Side Horse with Early Advisor vs. Thundering Defense with Left Central Elephant and 7th Pawn Advancement Twice and Right Ranked Chariot

(ap lt cc lfr rt side h early advisor vs. td lt e 7pa twice and rrr)

仙人指路转左中炮对卒底炮飞左象——红左直车右边马上仕对黑连进7卒右横车

- 1. P3+1 C8=7
- 2. C8=5 E7+5
- 3. H8+7 P7+1
- 4. H2+1 P7+1, 5. R9=8 R1+1 6. A4+5 ... OR
- 4. R9=8 P7+1, 5. H2+1 R1+1 6. A4+5 ...

E35 Pawn with Left Central Cannon Riverbank Chariot and Right Side Horse vs. Thundering Defense with Left Central Elephant and 7th Pawn Advancement Twice and Right Ranked Chariot

(ap lt cc rbr rt side h vs. td lt e 7pa twice and rrr)

仙人指路转左中炮对卒底炮飞左象——红巡河车右边马对黑连进7卒右横车

- 1. P3+1 C8=7
- 2. C8=5 E7+5
- 3. H8+7 P7+1
- 4. H2+1 P7+1, 5. R9=8 R1+1 6. R8+4 ... OR
- 4. R9=8 P7+1, 5. H2+1 R1+1 6. R8+4 ...

E36 Pawn with Left Central Cannon Double Filed Chariot and Right Side Horse vs. Thundering Defense with Left Central Elephant and 7th Pawn Advancement Twice and Right Ranked Chariot

(ap lt cc 2fr rt side h vs. td lt e 7pa twice and rrr)

仙人指路转左中炮对卒底炮飞左象——红双直车右边马对黑连进7卒右横车

- 1. P3+1 C8=7
- 2. C8=5 E7+5
- 3. H8+7 P7+1
- 4. H2+1 P7+1, 5. R9=8 R1+1 6. R1=2 ... OR
- 4. R9=8 P7+1, 5. H2+1 R1+1 6. R1=2 ...

E37 Pawn with Left Central Cannon Right Side Horse vs. Thundering Defense with Left Central Elephant

(ap lt cc rt side h vs. td lt e)

仙人指路转左中炮对卒底炮飞左象——红右边马

1. P3+1 C8=7

- 2. C8=5 E7+5
- 3. H2+1 ...

E38 Pawn with Left Central Cannon with Cannon taking Central Pawn Variation vs. Thundering Defense with Left Central Elephant

(ap lt cc with C5+4 vs. td lt e)

仙人指路转左中炮对卒底炮飞左象——红炮打中卒

- 1. P3+1 C8=7
- 2. C8=5 E7+5
- 3. C5+4 ...

E39 No Label Yet

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1. Georg Jeiter from Germany has proofread this page, and a few typing mistakes have been corrected. Thanks!

References:

1. the website whose URL is given above

### Opening Classification: ECCO E4x Classification Codes

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E4x Pawn vs. Pawn 对兵局

(p vs. p)

E40 Pawn vs. Pawn (with metamorphosis to other openings)

(p vs. p)

对兵局(转其他)

1. P3+1 P3+1

2. ... ... (EXCLUDING E41-E48)

E41 Pawn with Right Horse Variation vs. Pawn (Others)

(p rt h vs. p)

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对兵互进右马局(红走其他)
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1. P3+1 P3+1

2. H2+3 ... (EXCLUDING E42-E45)

E42 Pawn with Right Horse Variation (others) vs. Pawn with Right Horse Variation

(p rt h vs. p rt h)

对兵互进右马局(红走其他)

1. P3+1 P3+1, 2. H2+3 H2+3, 3. ... OR

1. P3+1 H2+3, 2. H2+3 P3+1, 3. ... (EXCLUDING E43-E45)

E43 Pawn with Right Horse Left/Right Central Elephant Variation vs. Pawn with Right Horse Variation

(p rt h rt e vs. p rt h)

对兵对进右马局——红飞相

1. P3+1 P3+1, 2. H2+3 H2+3, 3. E3+5/E7+5 ... OR

1. P3+1 H2+3, 2. H2+3 P3+1, 3. E3+5/E7+5 ...

E44 Pawn with Right Horse Right Ranked Chariot Variation vs. Pawn with Right Horse Variation

(p rt h rrr vs. p rt h)
对兵对进右马局——红横车
1. P3+1 P3+1, 2. H2+3 H2+3, 3. R1+1 ... OR
1. P3+1 H2+3, 2. H2+3 P3+1, 3. R1+1 ...

E45 Pawn with Right Horse Right Side Cannon Variation vs. Pawn with Right Horse Variation

(p rt h rt side c vs. p rt h)

对兵对进右马局——红边炮

1. P3+1 P3+1, 2. H2+3 H2+3, 3. C2=1 ... OR

1. P3+1 H2+3, 2. H2+3 P3+1, 3. C2=1 ...

E46 Pawn with Thundering Cannon (Thundering Defense) Variation vs. Pawn (Others)

(p td c vs. p )

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对兵转兵底炮(对其他)
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- 1. P3+1 P3+1
- 2. C8=7 ... (EXCLUDING E47-E48)

E47 Pawn with Thundering Cannon (Thundering Defense) Variation vs. Pawn with Right Central Cannon Variation

(p td c vs. p rt cc)
对兵转兵底炮对右中炮
1. P3+1 P3+1
2. C8=7 C2=5

E48 Pawn with Thundering Cannon (Thundering Defense) Variation vs. Pawn with Left Central Cannon Variation

(p td c vs. p lt cc)对兵转兵底炮对左中炮1. P3+1 P3+1

2. C8=7 C8=5

E49-E99 No Labels Yet

THE END.

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